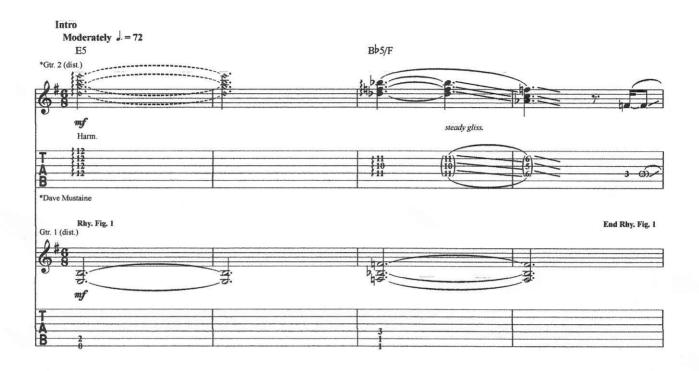
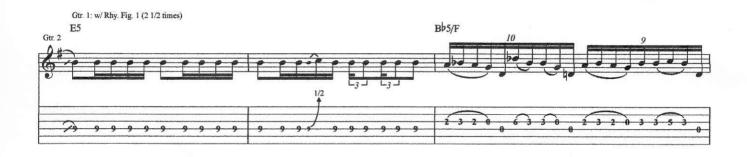
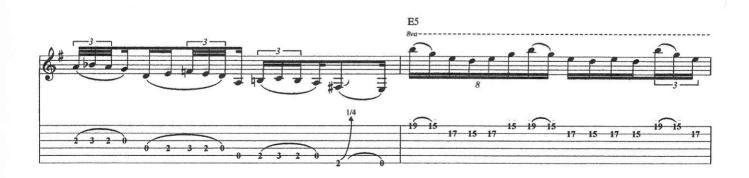
from Megadeth - Th1rt3en

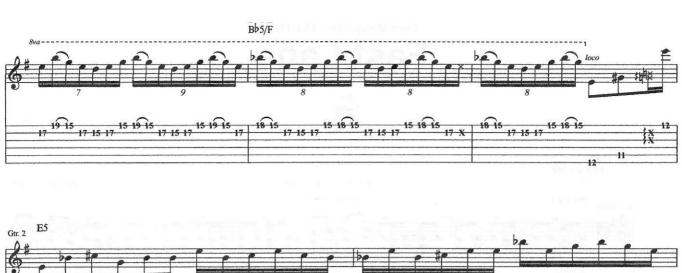
Sudden Death

Words and Music by Dave Mustaine, Dave Ellefson, Chris Broderick and Shawn Drover



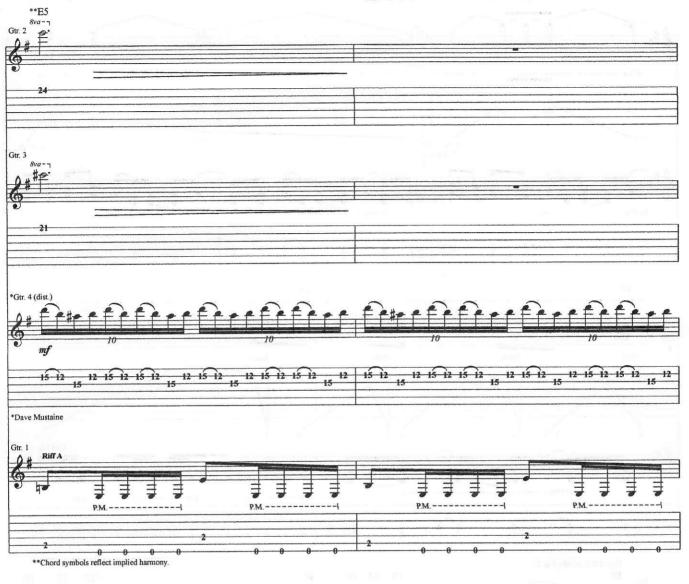


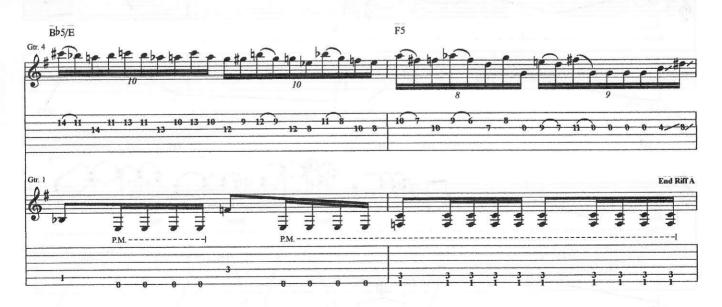




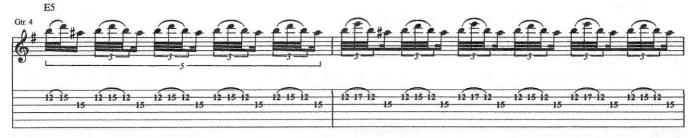


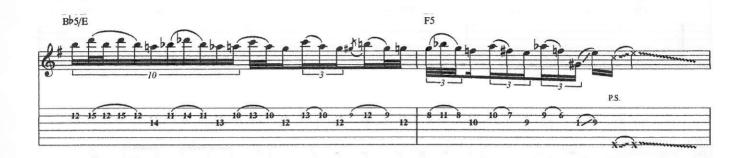


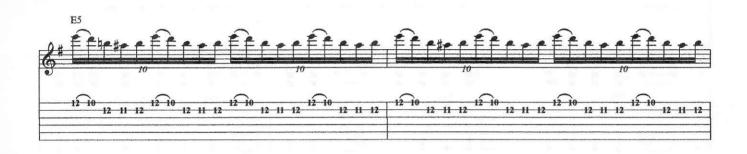


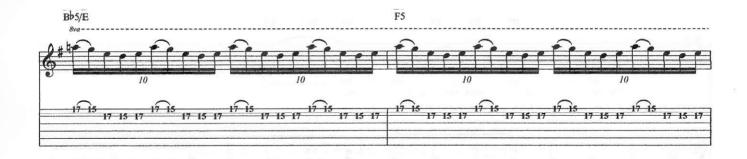


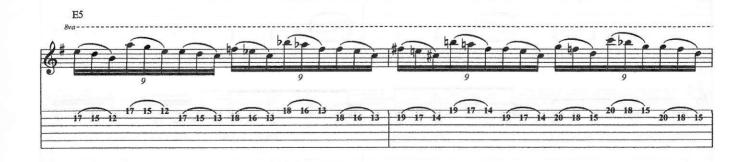




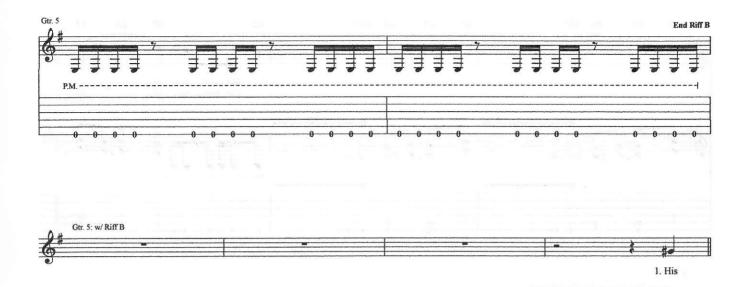


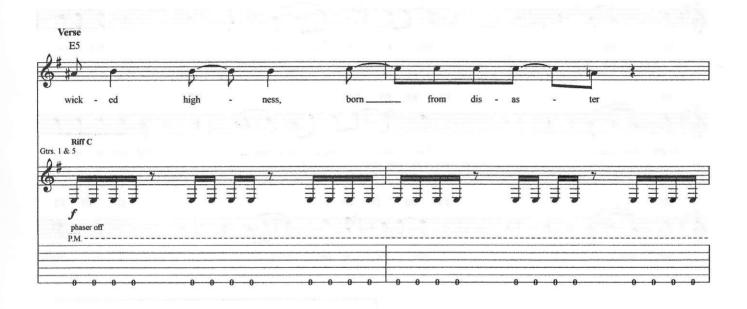


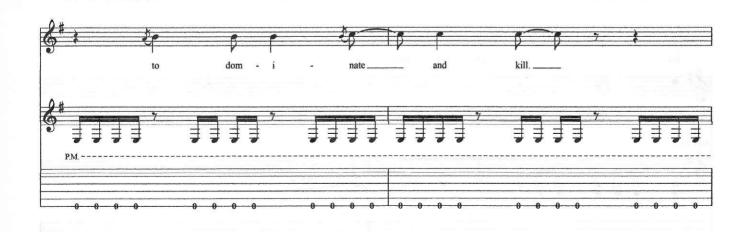










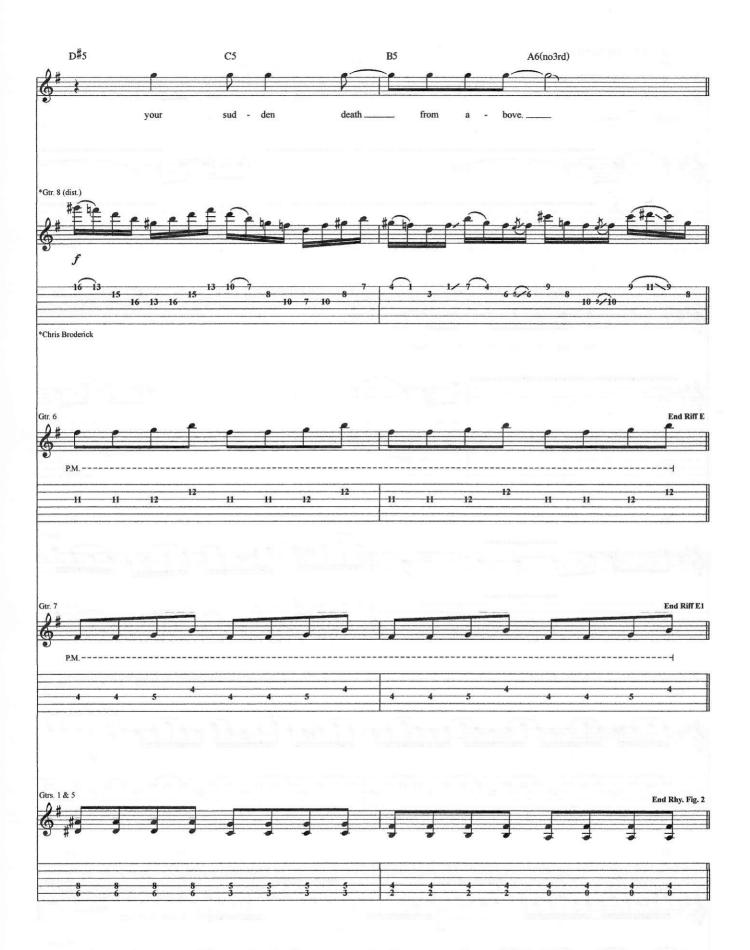






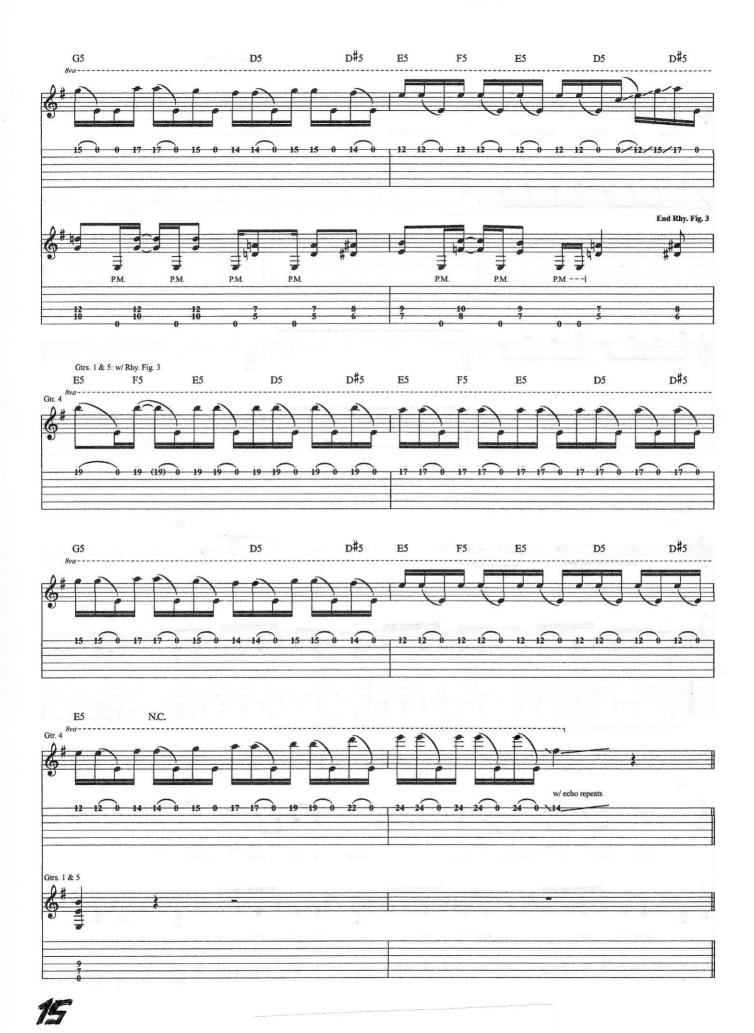




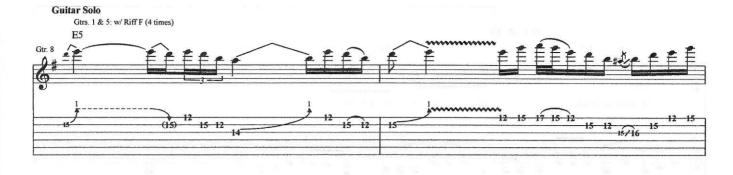


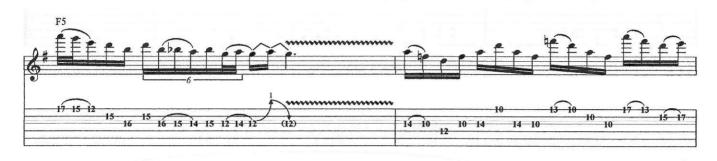


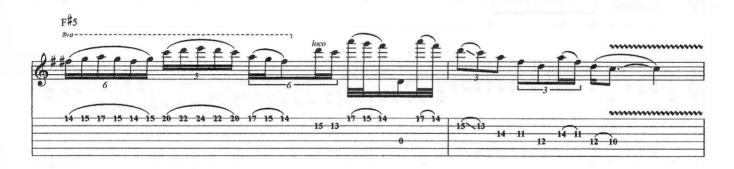


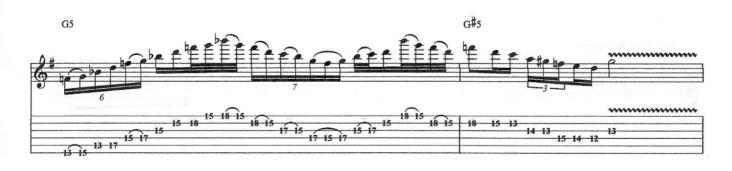


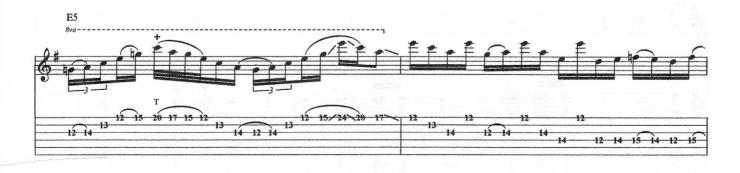




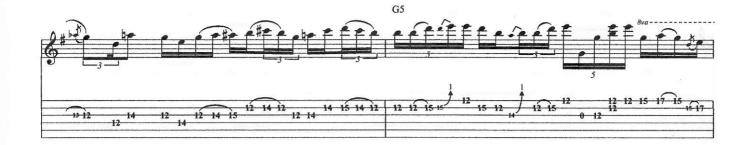


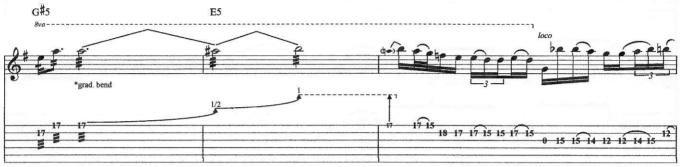










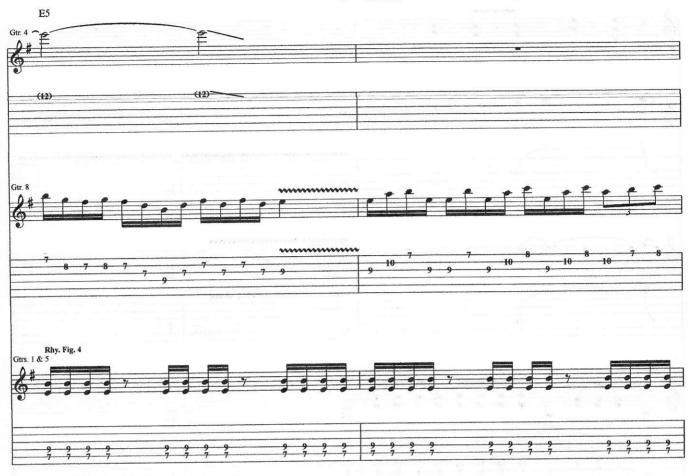


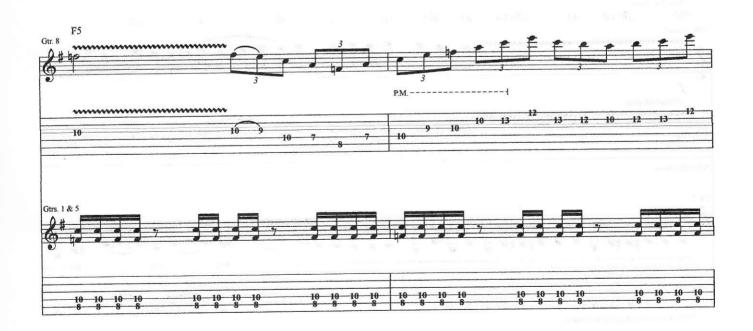
*Pick sixteenth-notes while gradually bending string.











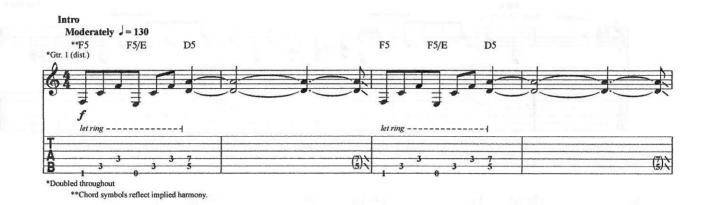




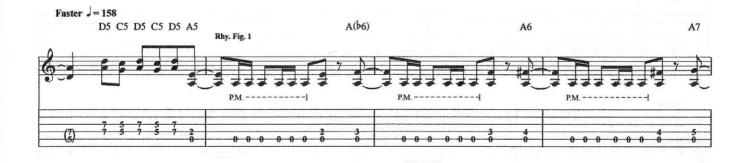


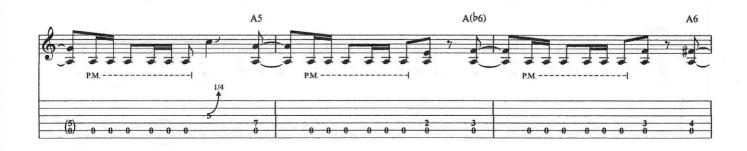
Public Enemy No. 1

Words and Music by Dave Mustaine and John Karkazis

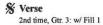


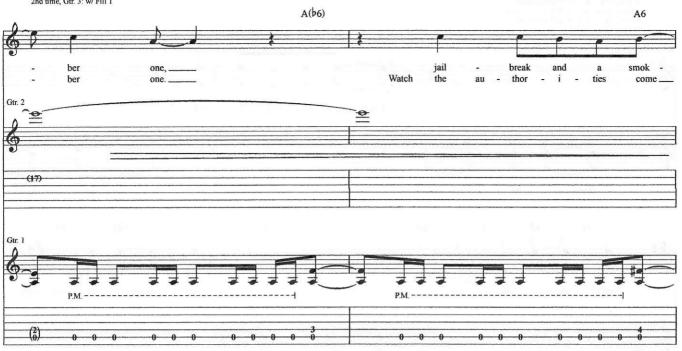


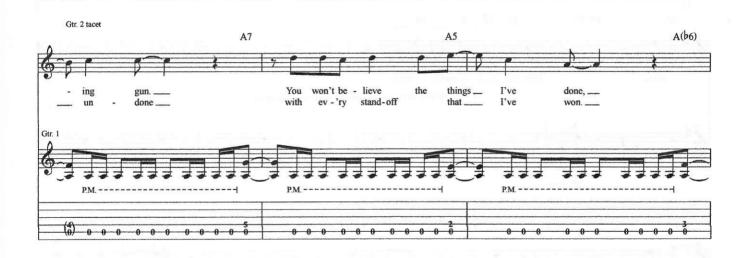


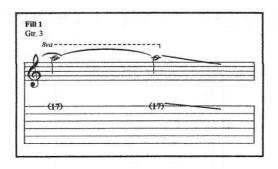














P.M. -----

P.M. ------

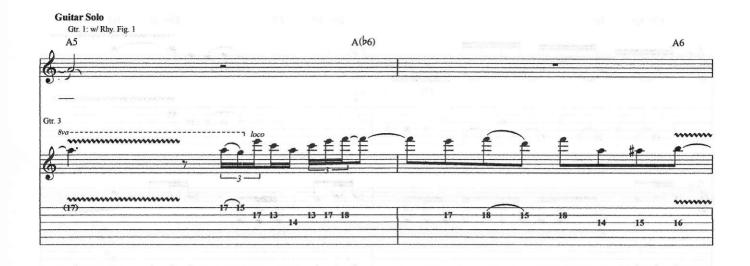
let ring -

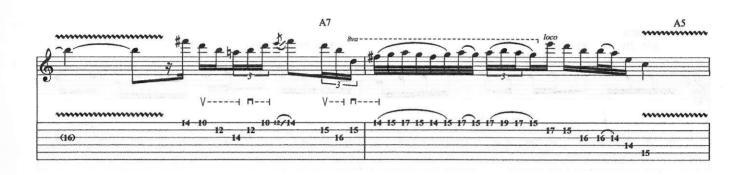
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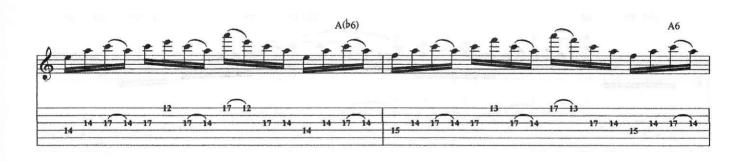


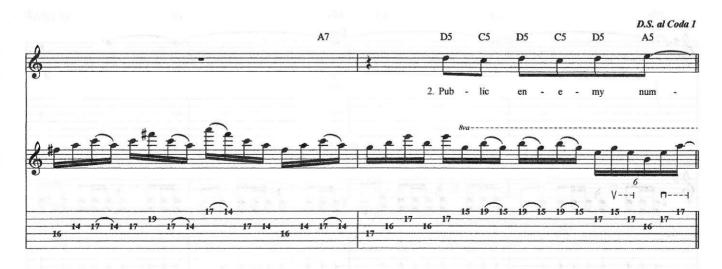


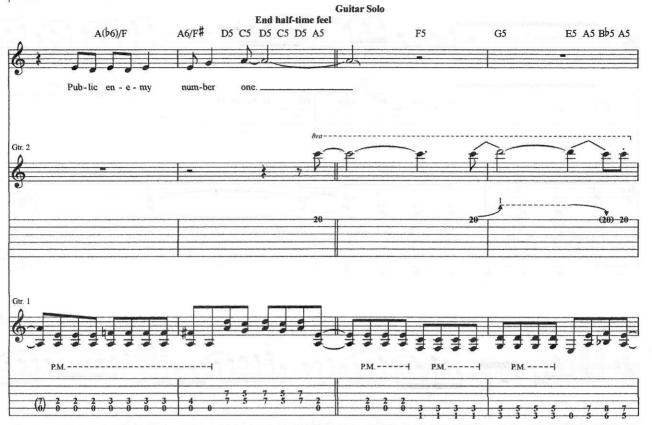


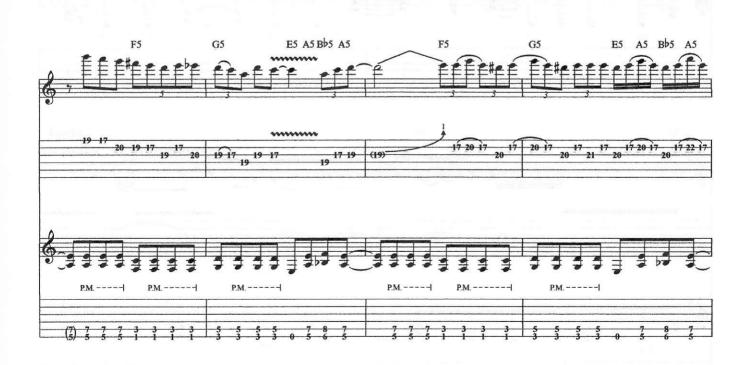






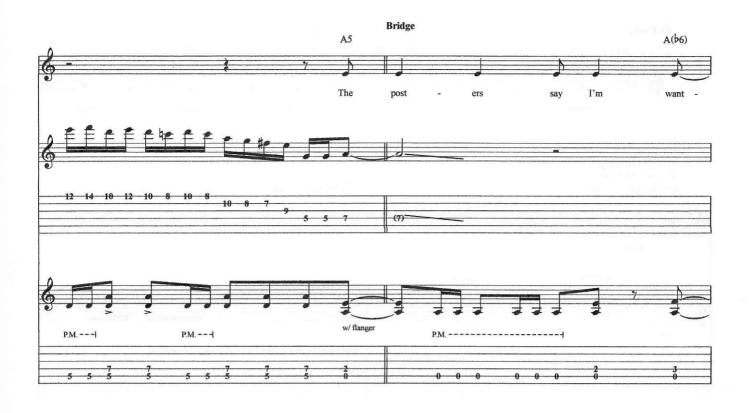


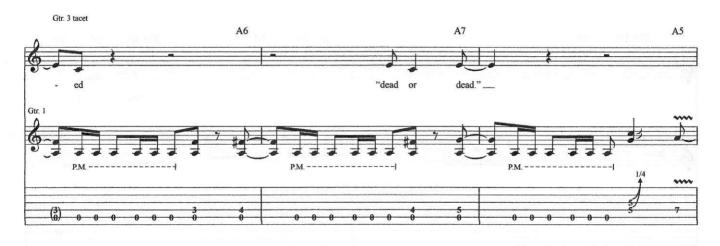


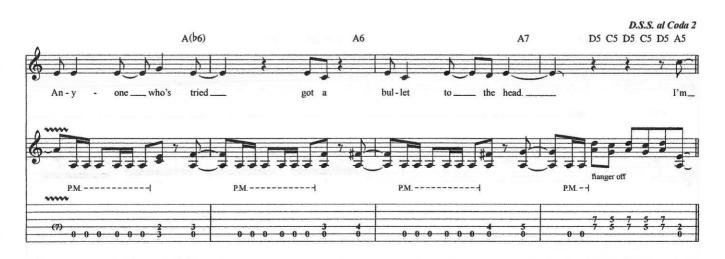


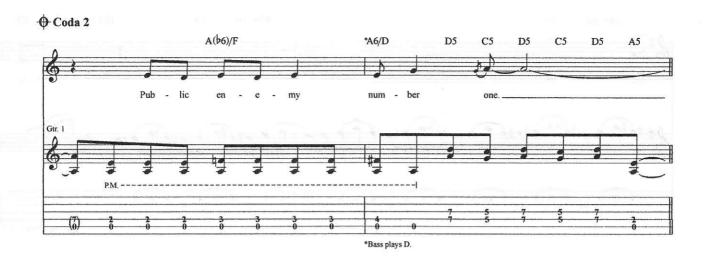


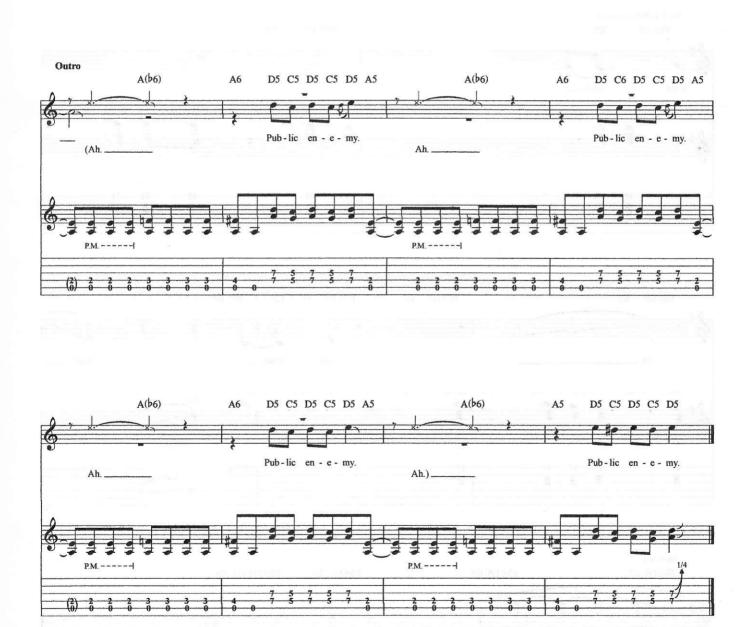












from Megadeth - Th1rt3en

Whose Life (Is It Anyways?)

Words and Music by Dave Mustaine



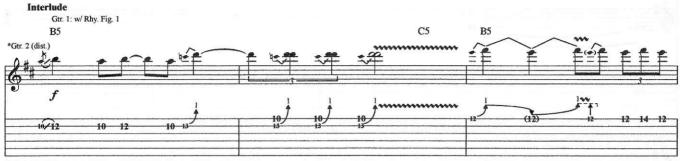


37(2)



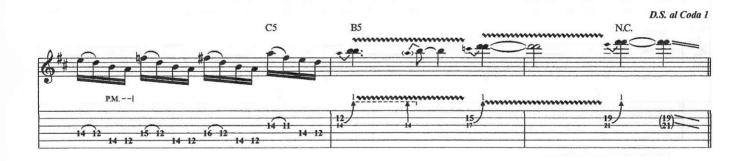




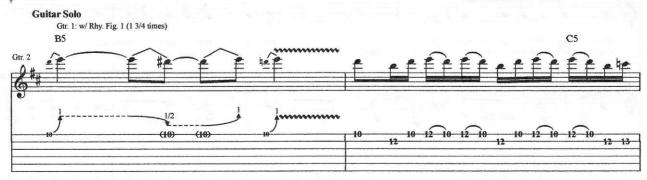


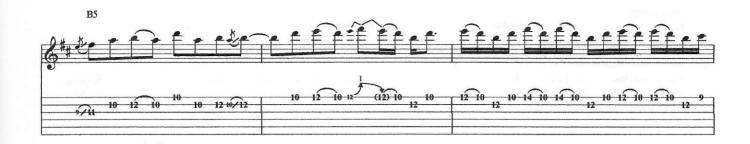
*Chris Broderick

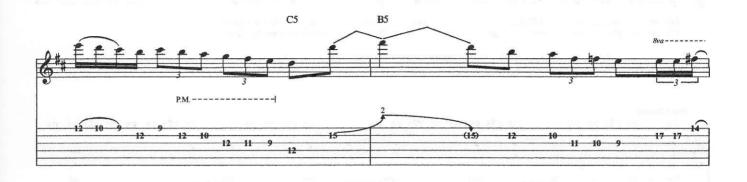


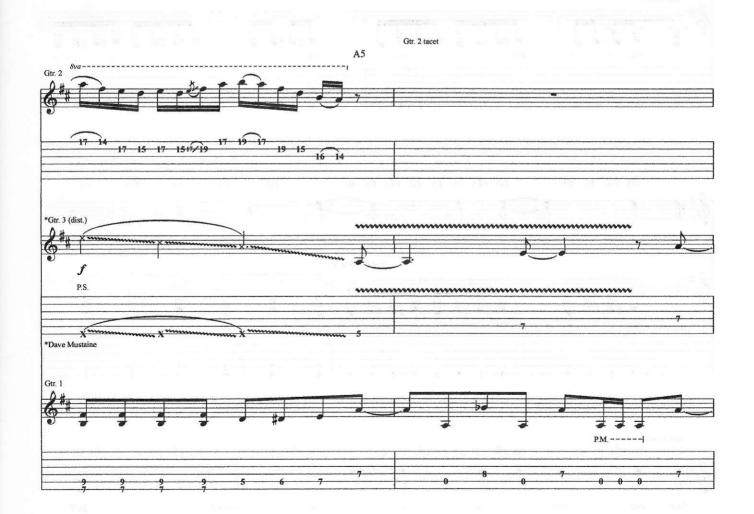


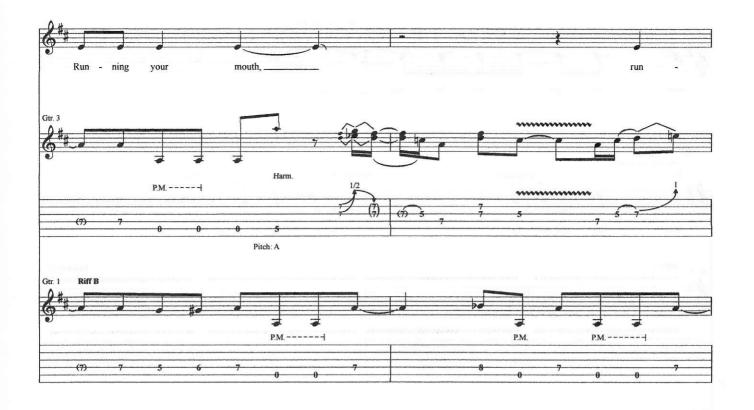


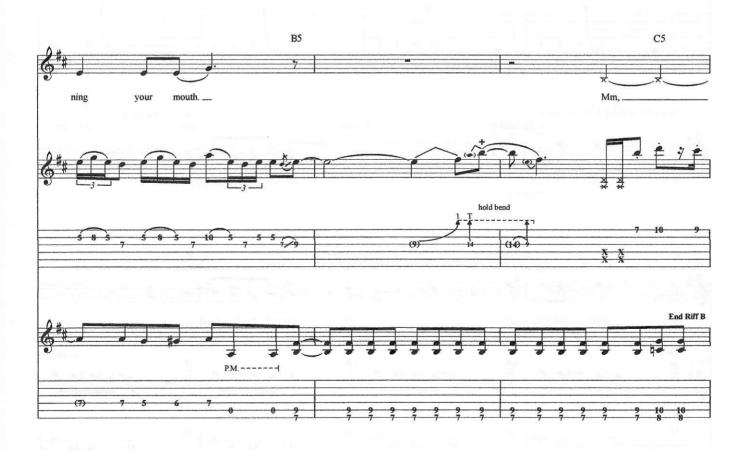






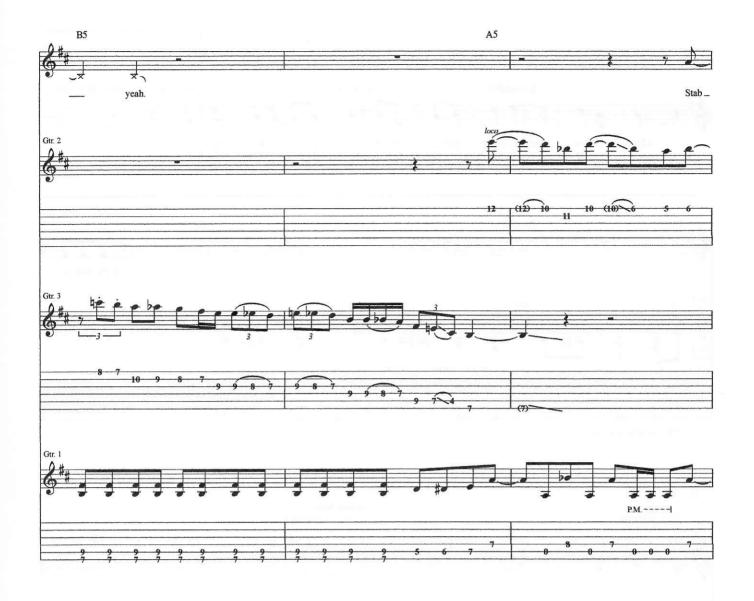


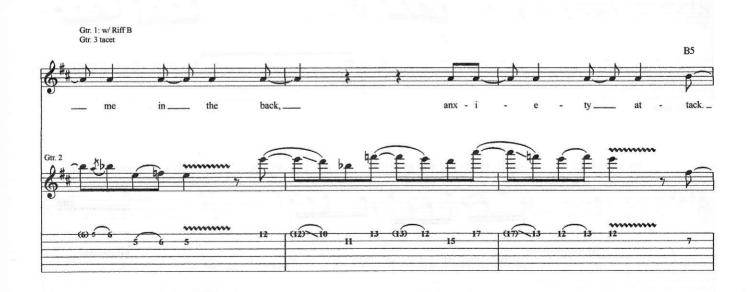




41(6)

WANN EXPLIRS TH









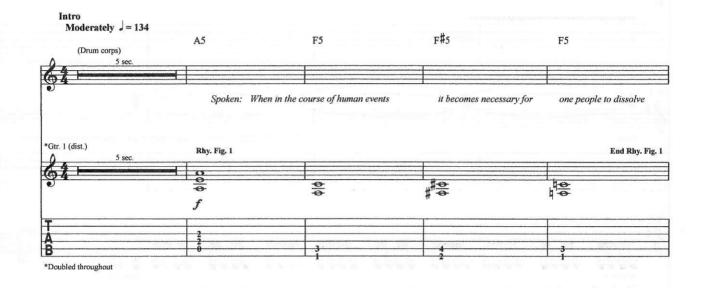
www.exkurs.ru

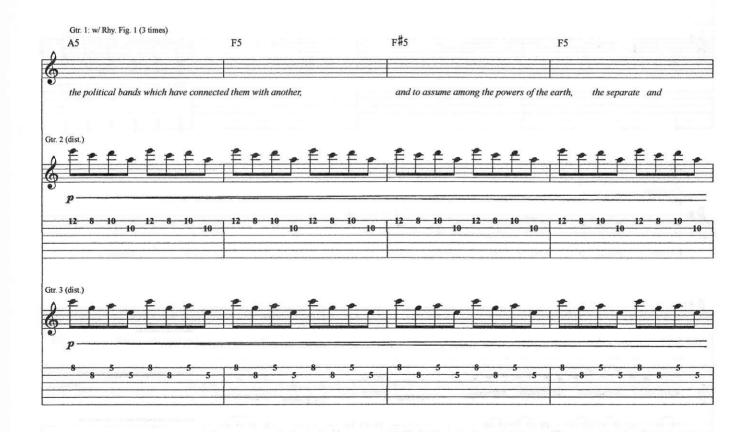


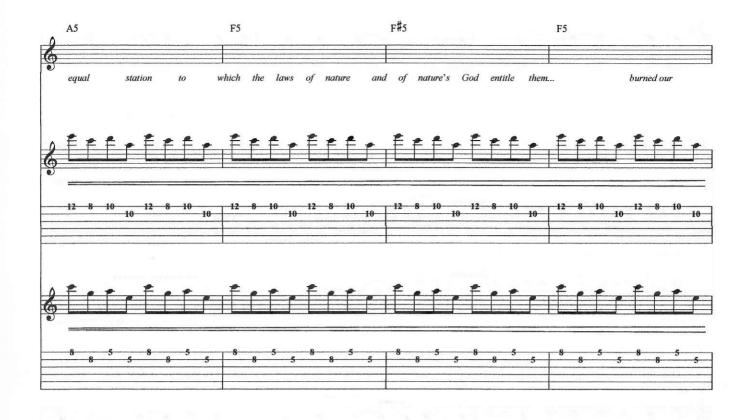
from Megadeth - Th1rt3en

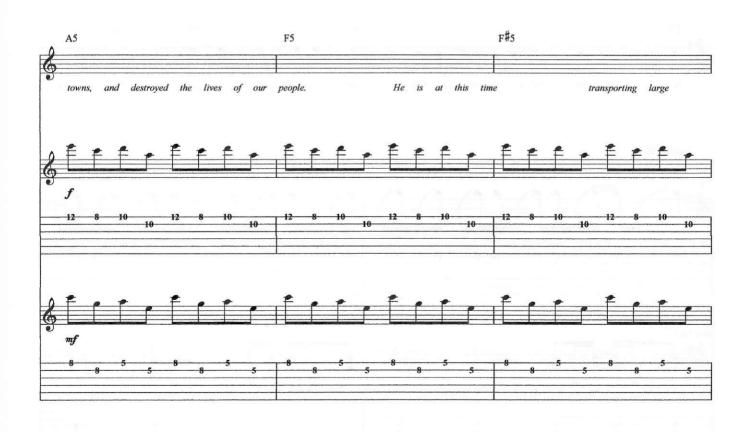
We the People

Words and Music by Dave Mustaine and John Karkazis









46(2)





autims.

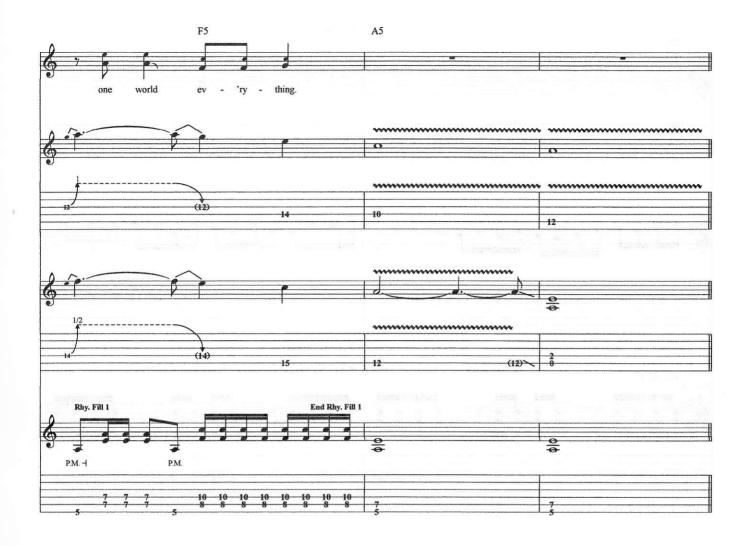


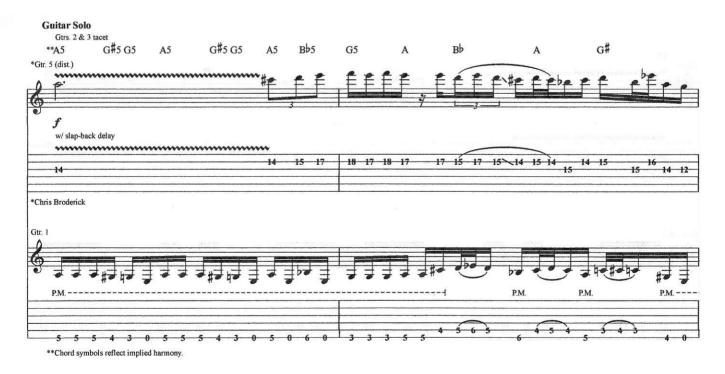


50(6)

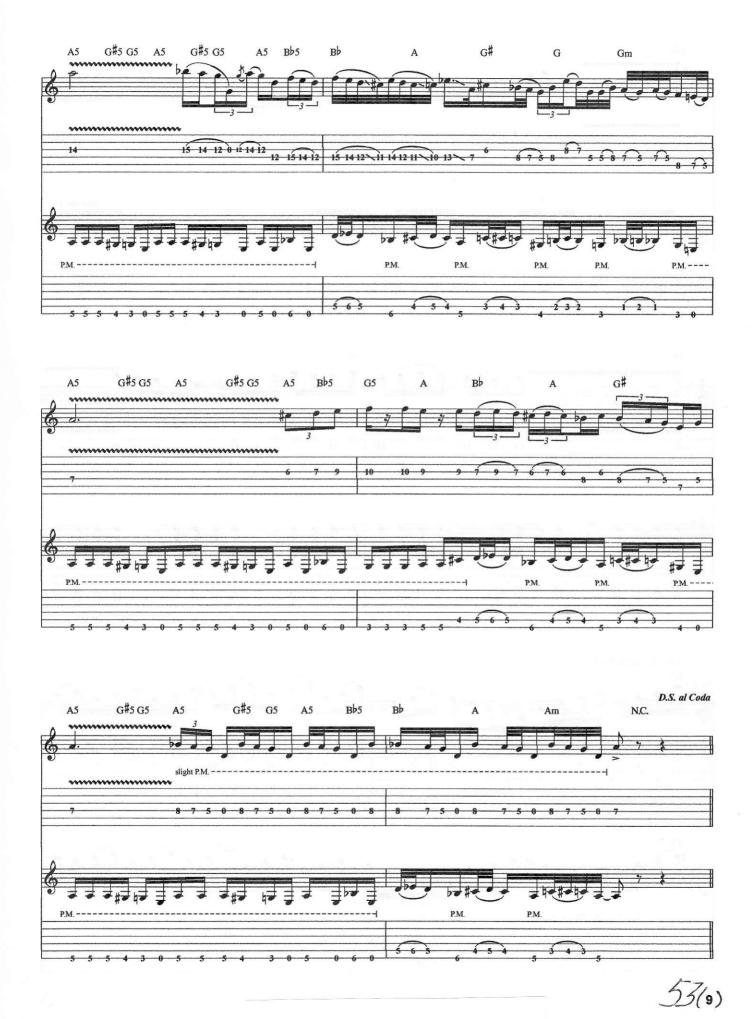
WANTED SKILLS III







52(8)





www.exkurs.ru



Guns, Drugs, & Money

Words and Music by Dave Mustaine and John Karkazis





57(2)



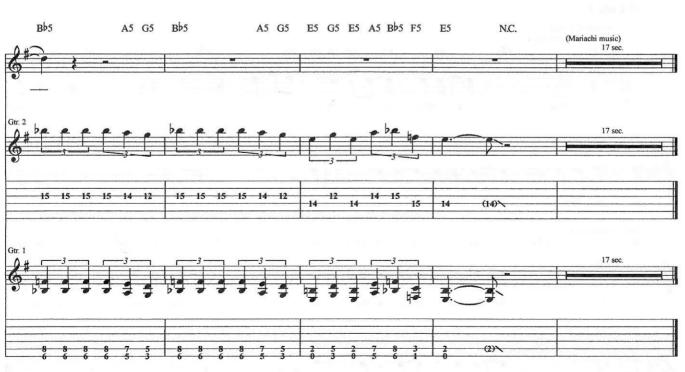


www.exkurs.ru



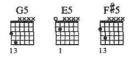






Never Dead

Words and Music by Dave Mustaine





*Chord symbols reflect implied harmony.

63(1)



64(2)



Gtrs. 1-4 tacet F#5 Gtr. 5 8## Gtr. 6 w/ flanger

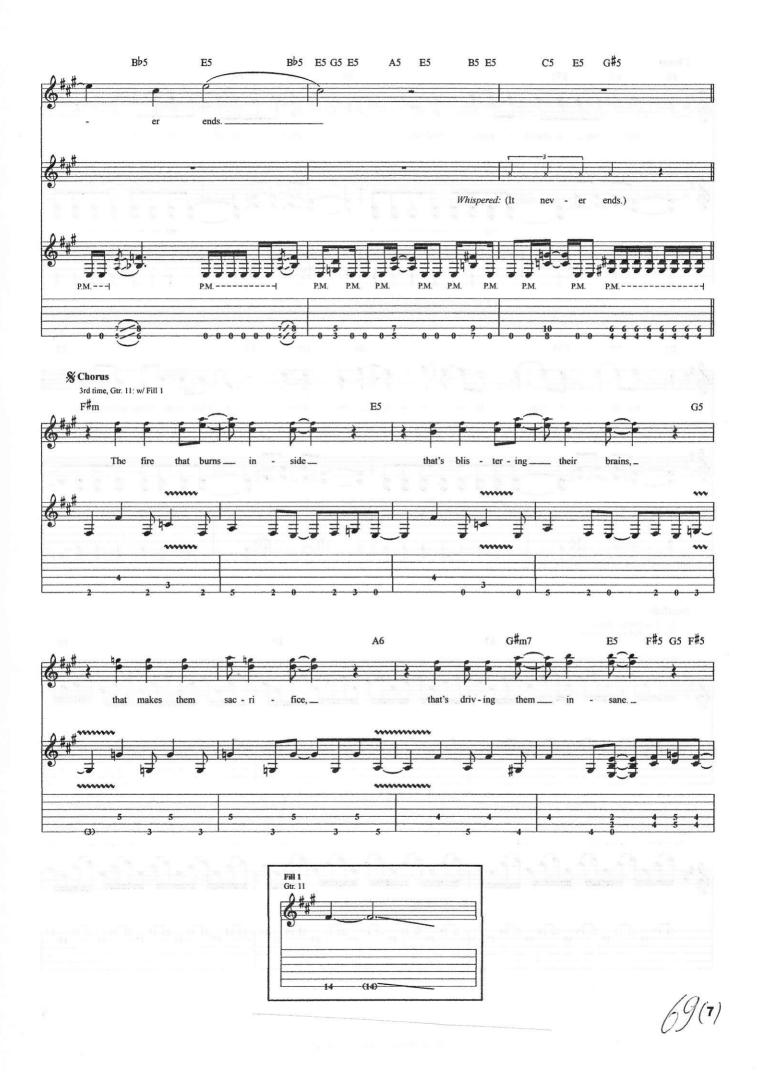
66(4)

Double-time J = 132





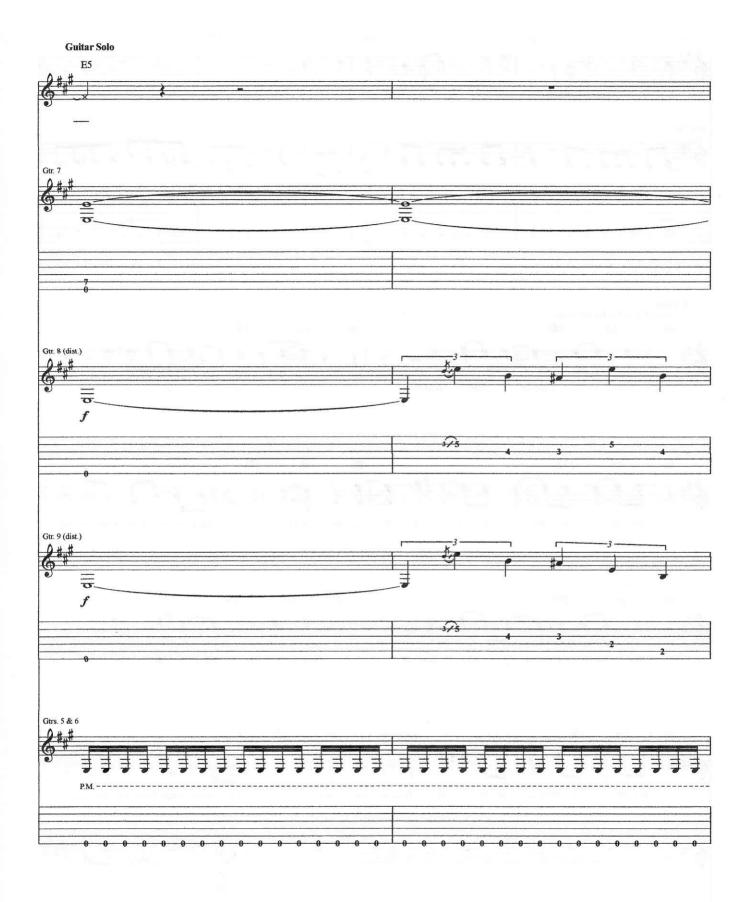
MANAN ONLINE



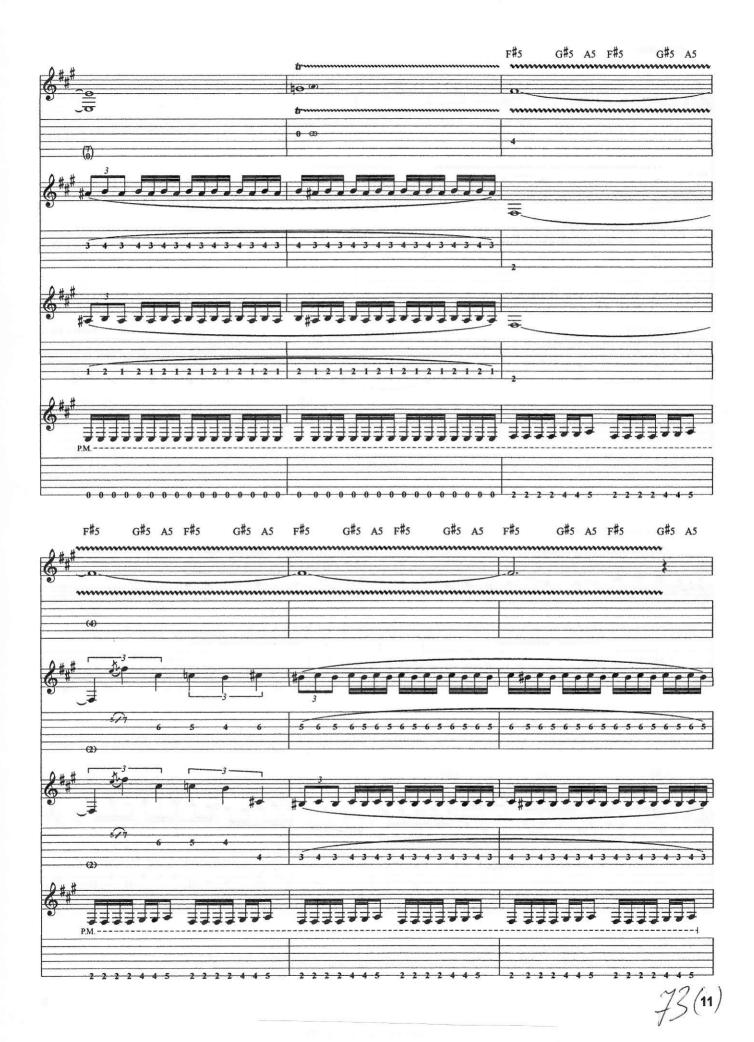
www exture r



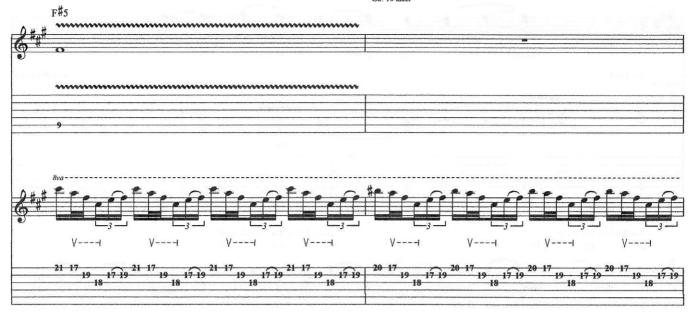


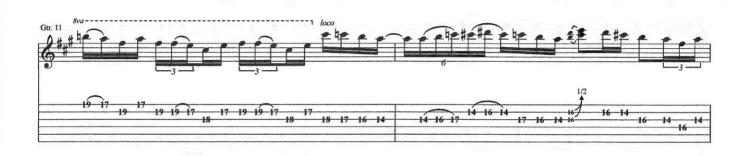


FL (10)

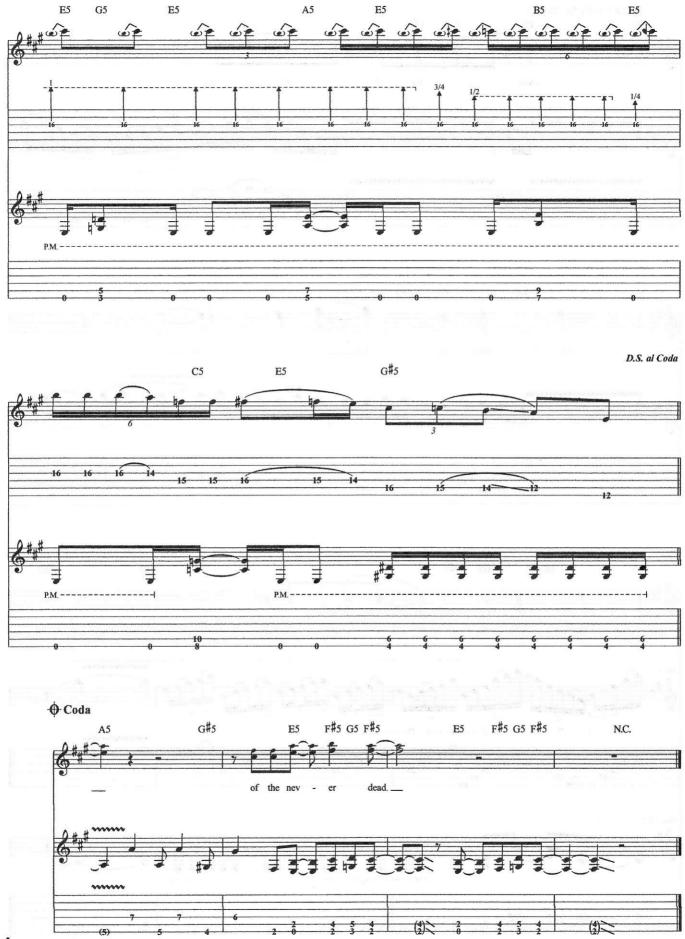












76(14)

New World Order

Words and Music by Dave Mustaine, Marty Friedman, Nick Menza and David Ellefson





When cur - ren -

cy is

ob - so - lete, _



New world

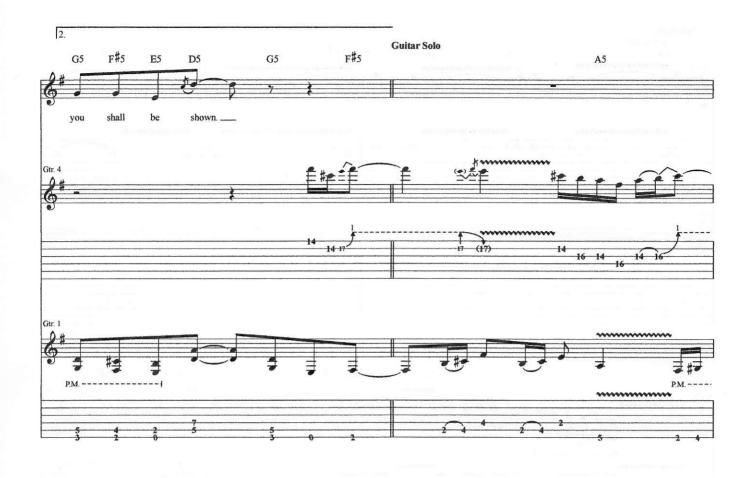
or - der

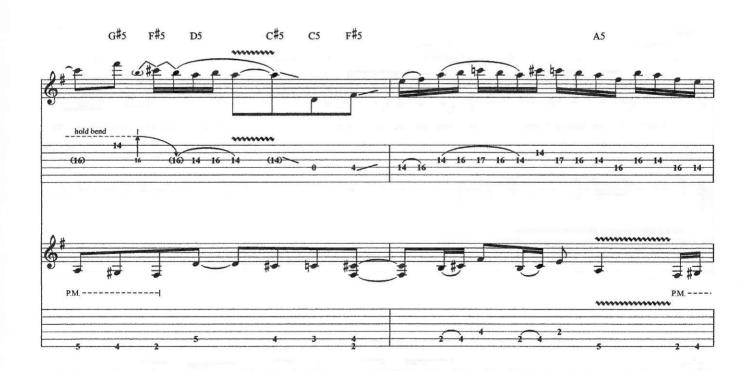
comes in stag

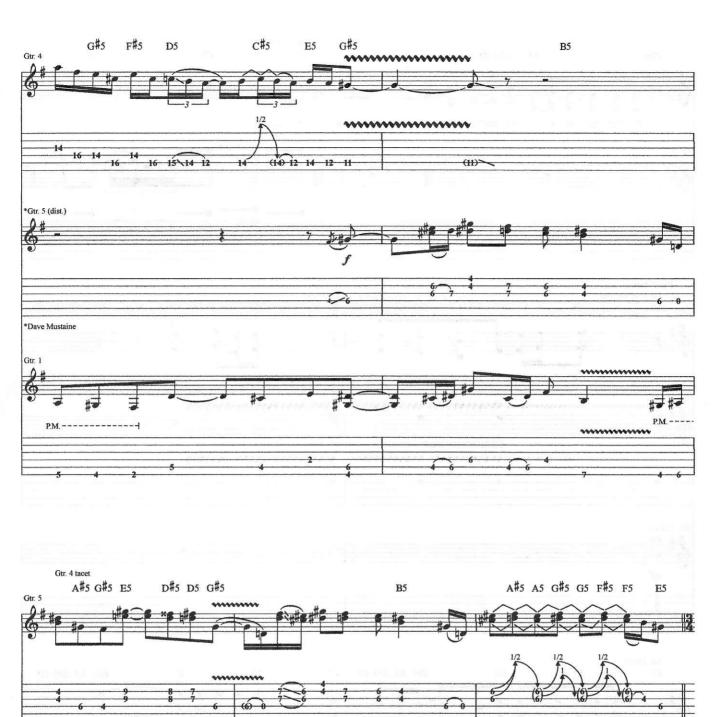


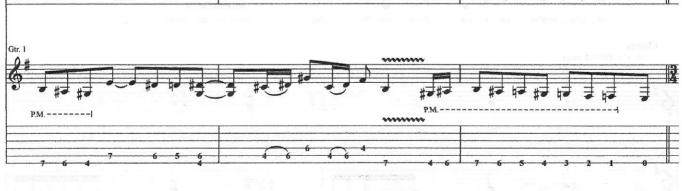


80(4)



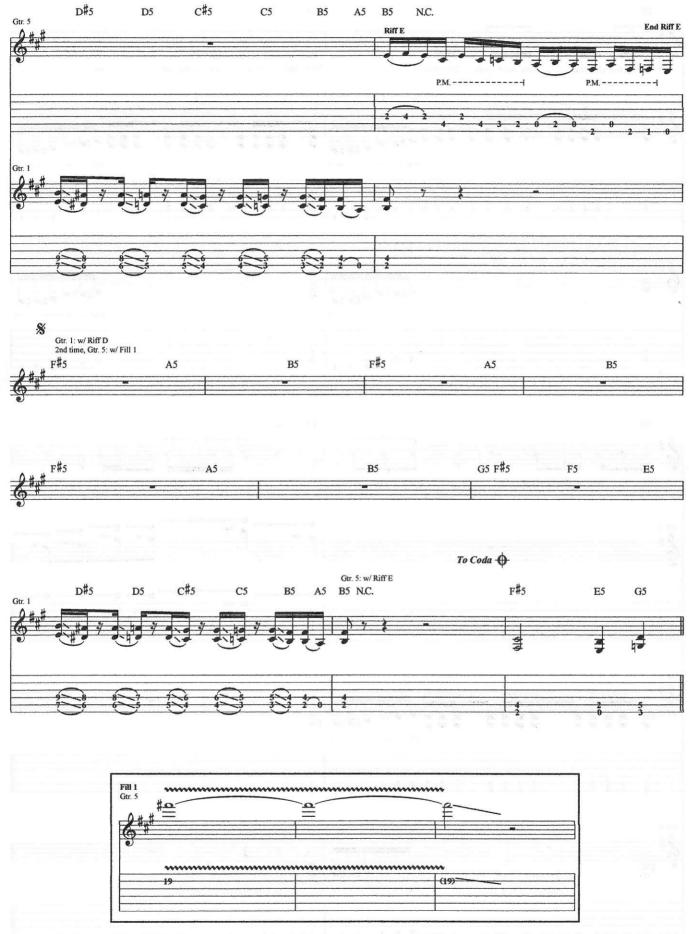






82(6)





84(8)





86(10)

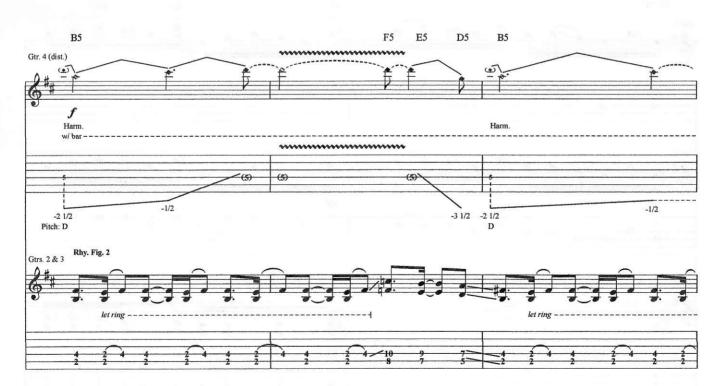
Fast Lane

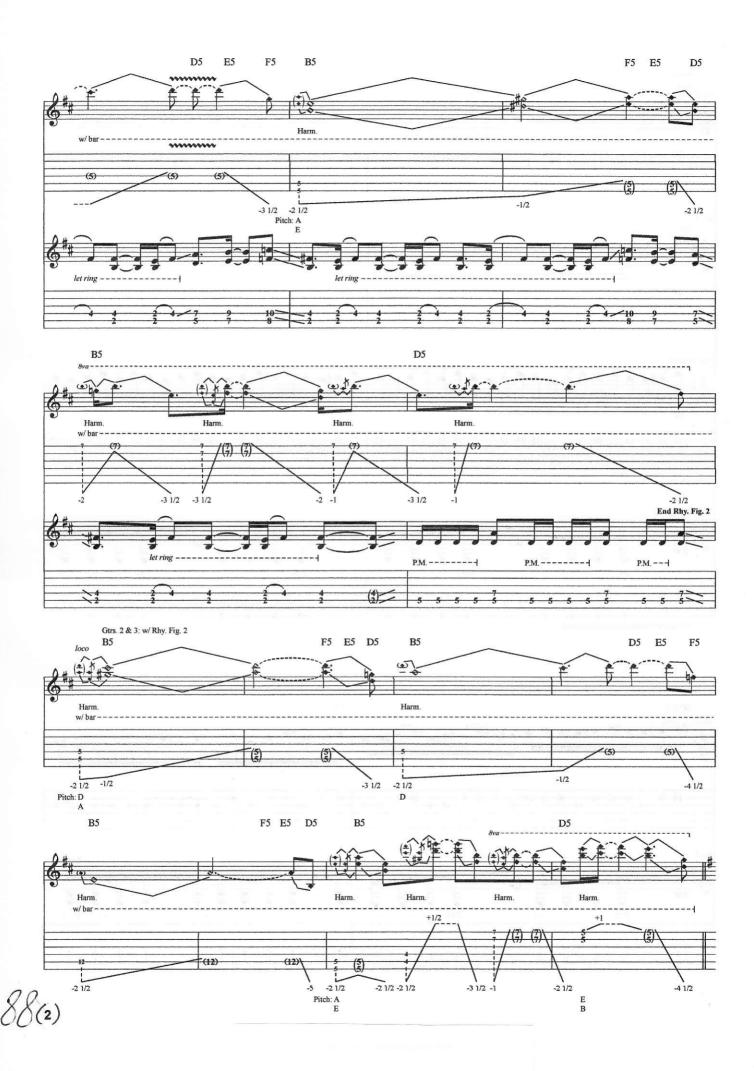
Words and Music by Dave Mustaine and John Karkazis



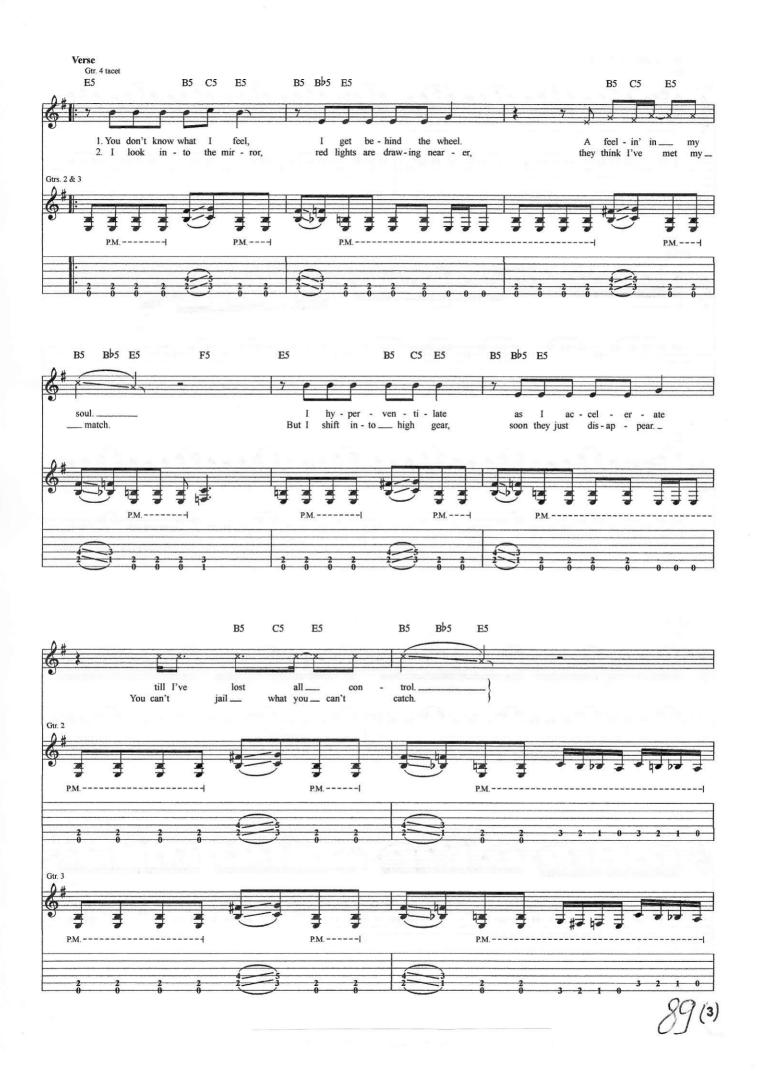








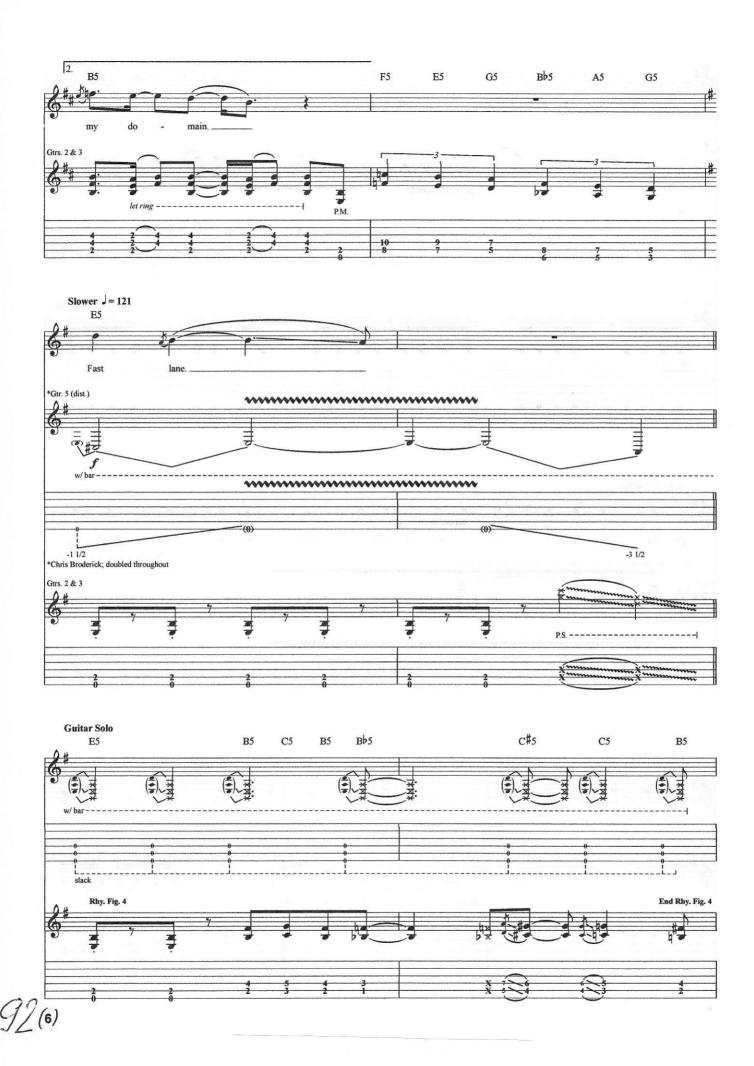
warm oxprire

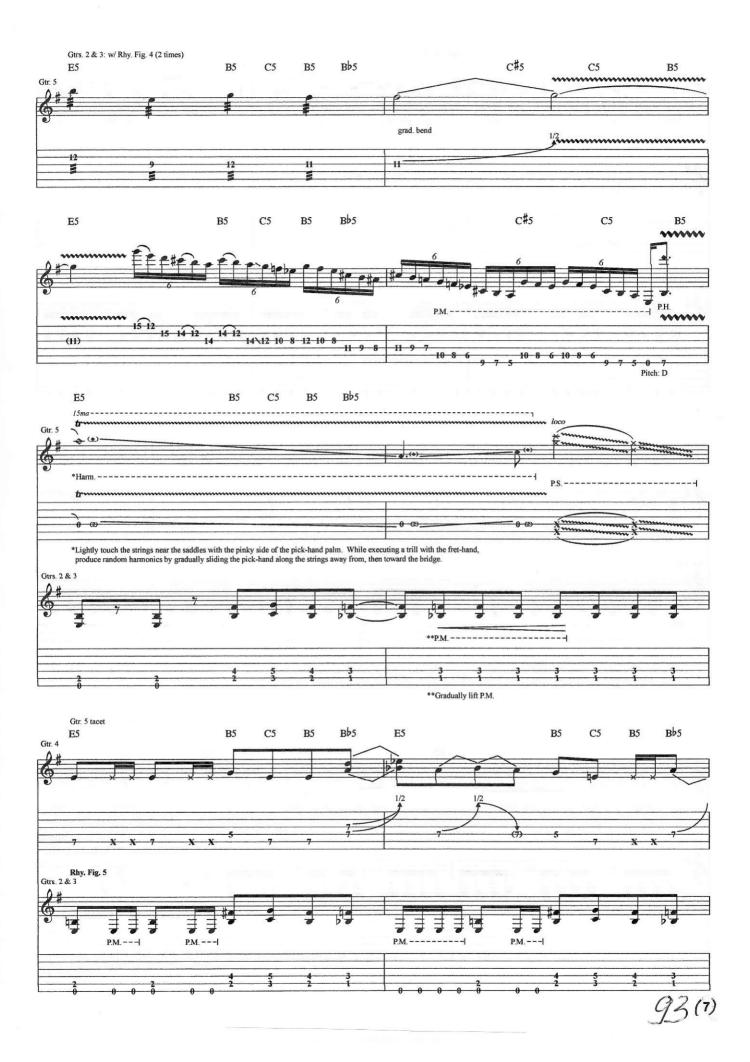




JUC.

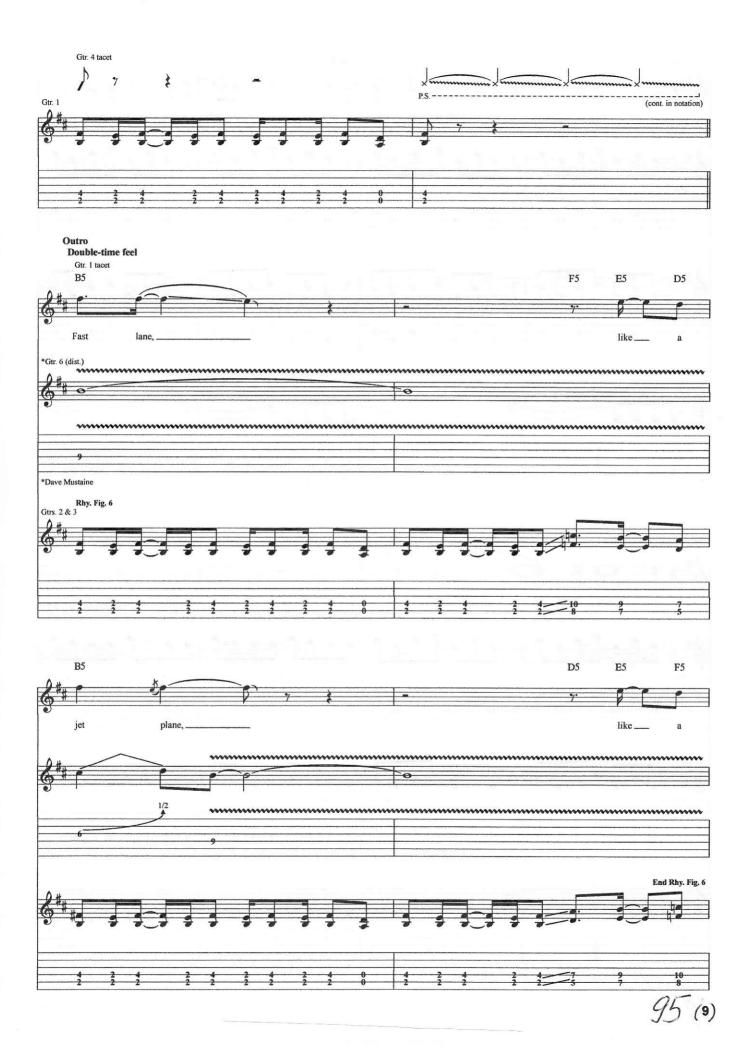








94(8)





Black Swan

Words and Music by Dave Mustaine





98(2)









102 (6)





104(8)







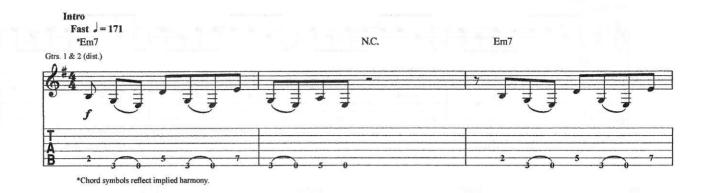


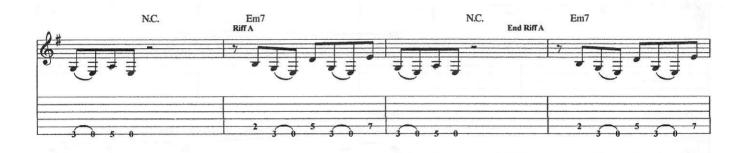
108(12)

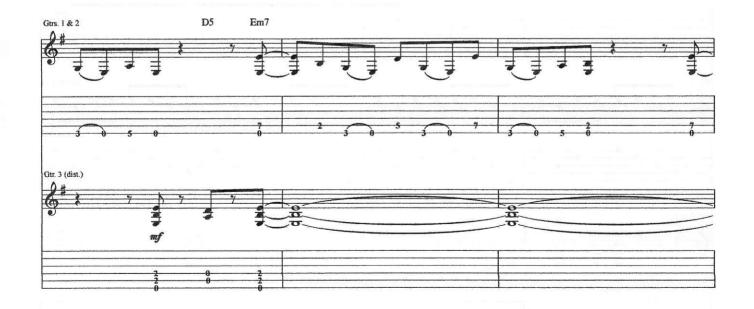
from Megadeth - Th1rt3en

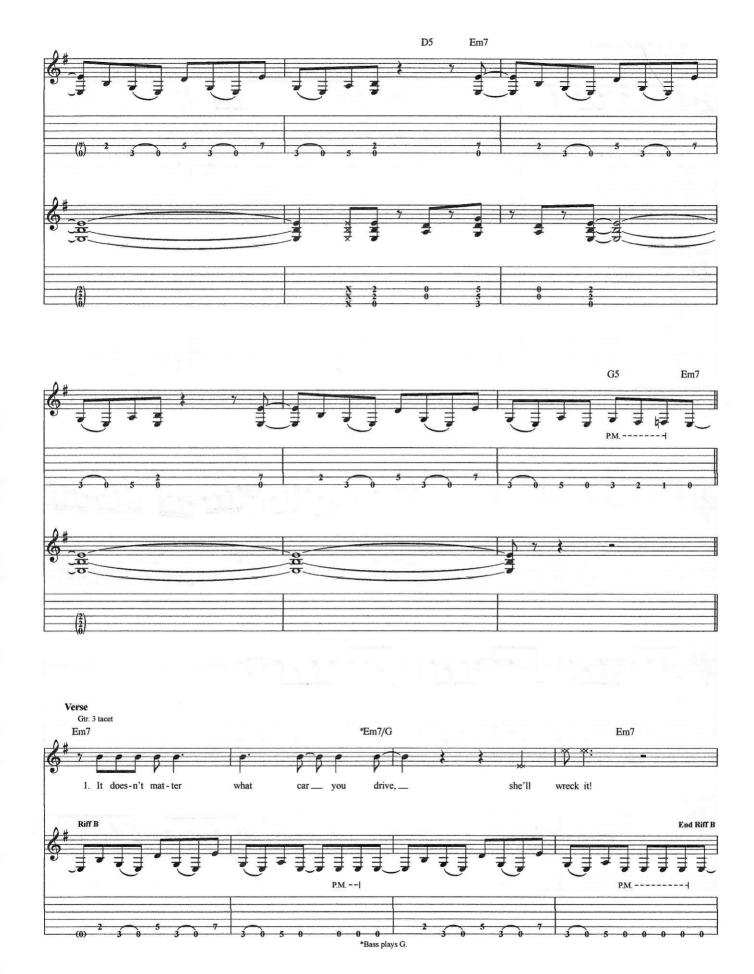
Wrecker

Words and Music by Dave Mustaine









110(2)

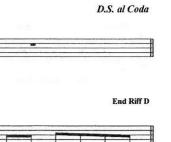




112(4)







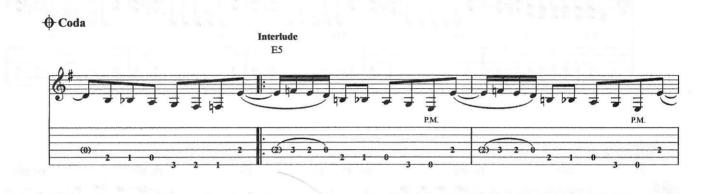


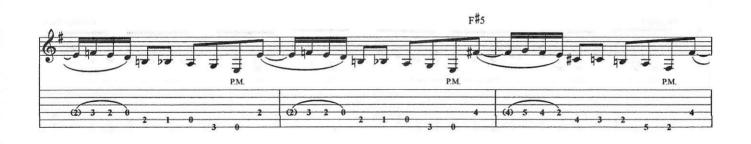
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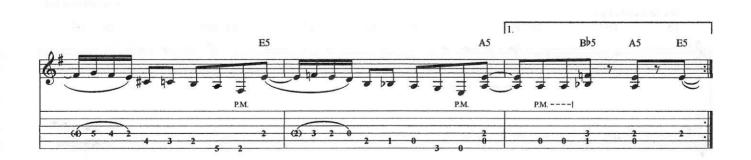
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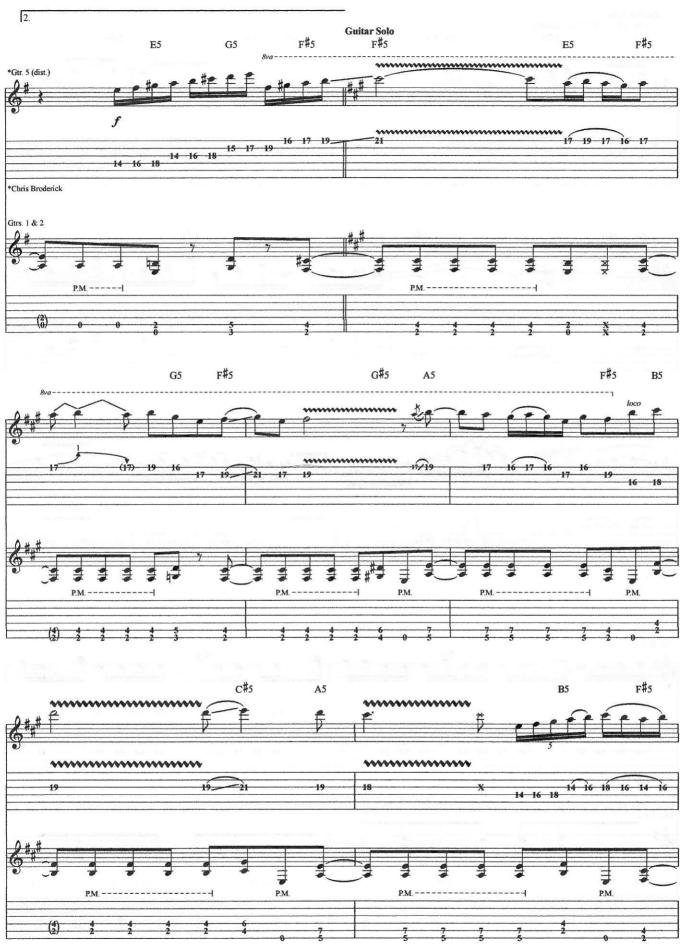
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Cmaj7

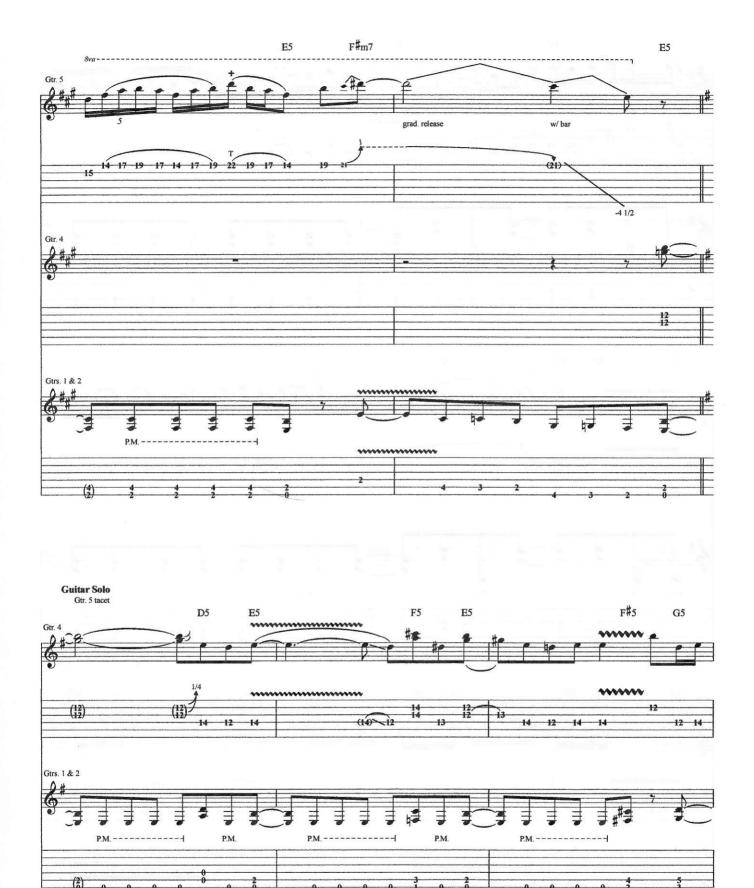


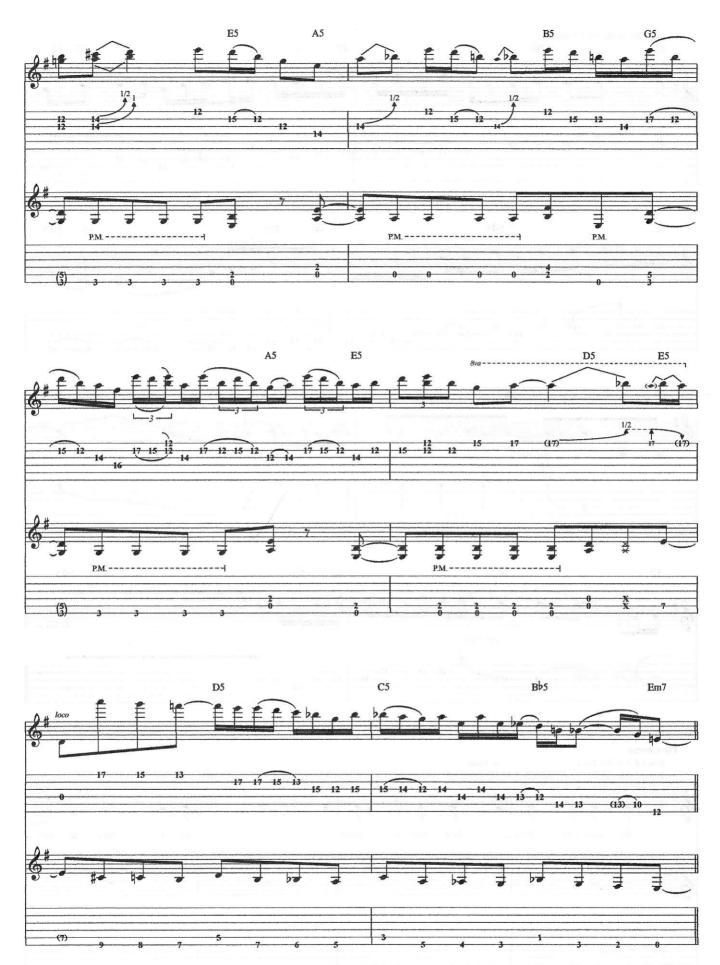






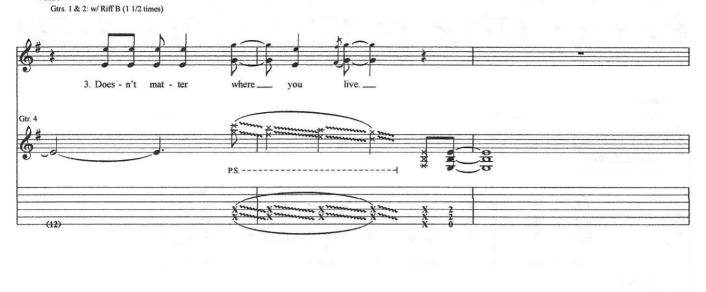
116 (8)

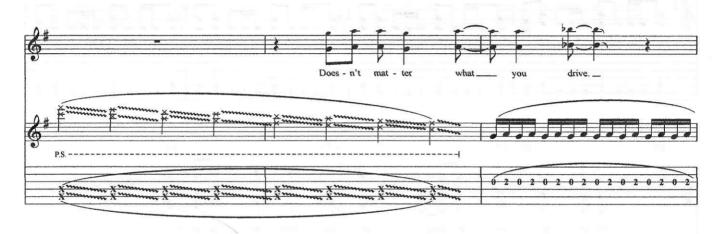


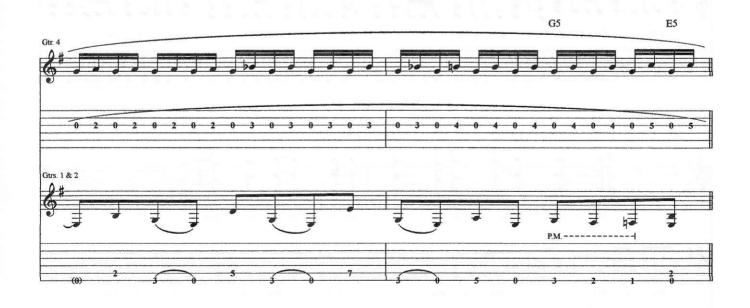


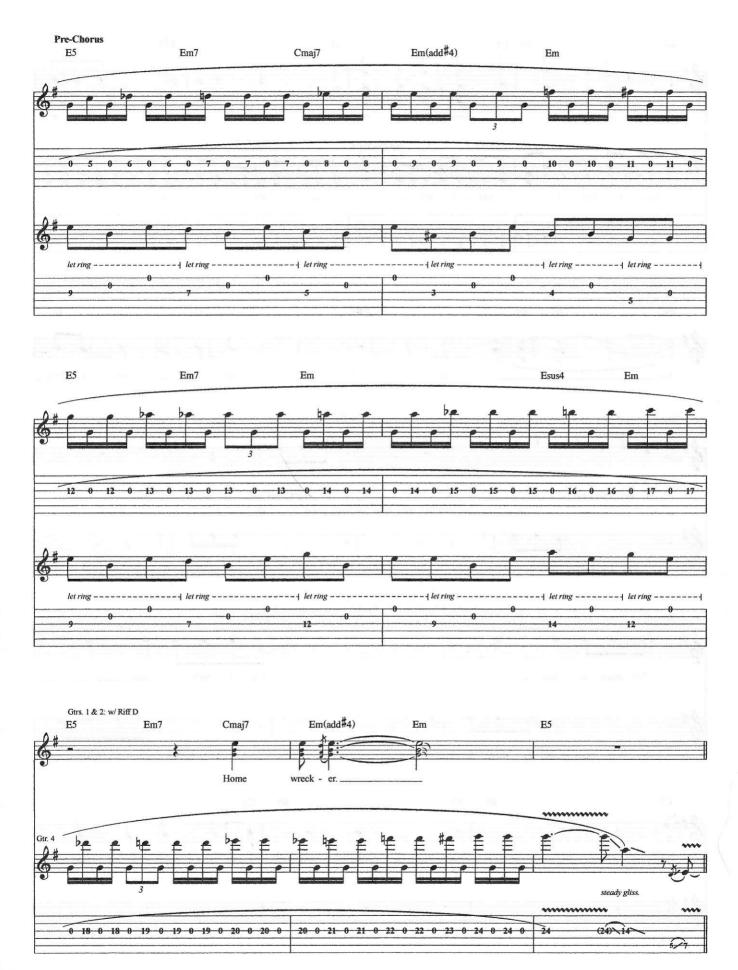
118 (10)









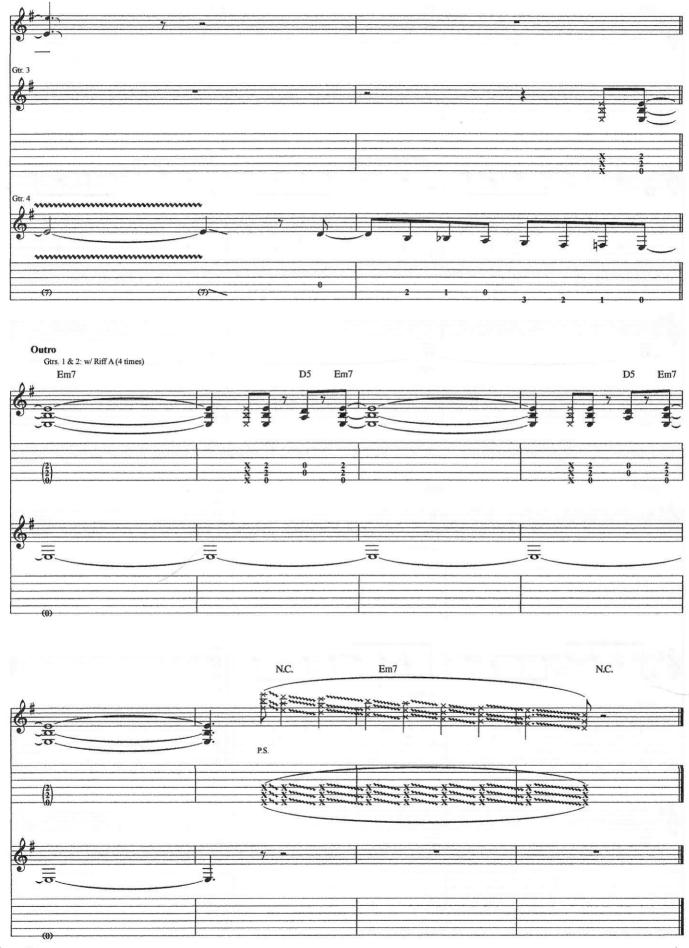


120 (12)



(5)

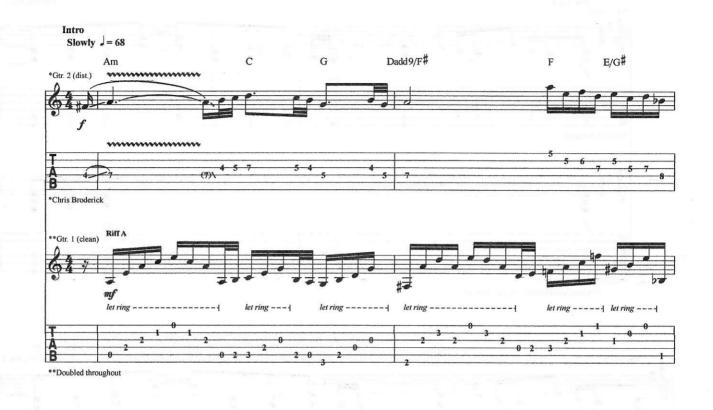
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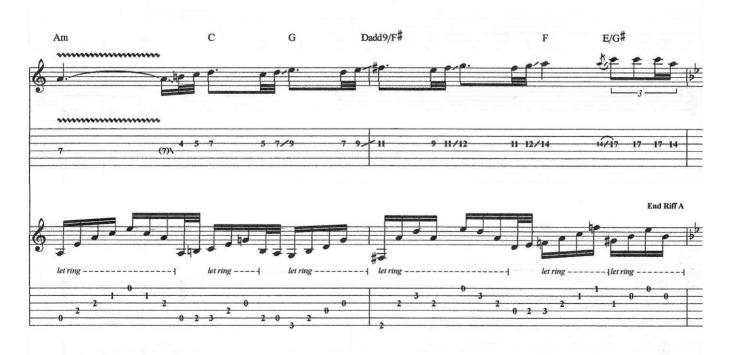


122 (14)

Millenium of the Blind

Words and Music by Dave Mustaine and Marty Friedman







124(2)





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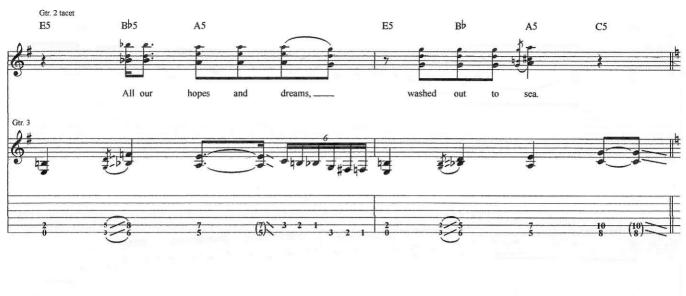


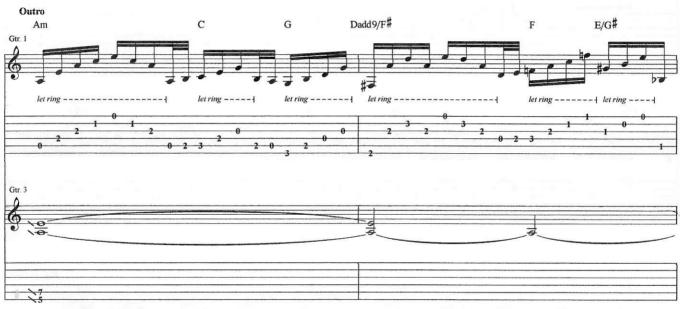


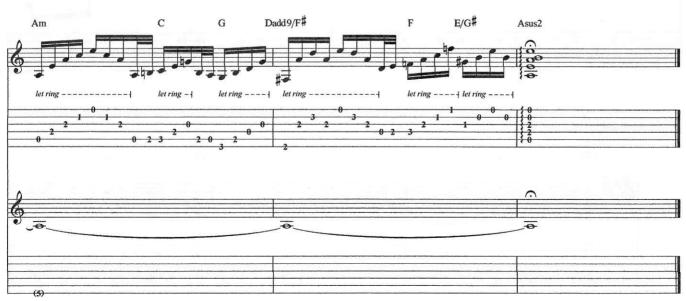












132 (10)

Deadly Nightshade

Words and Music by Dave Mustaine



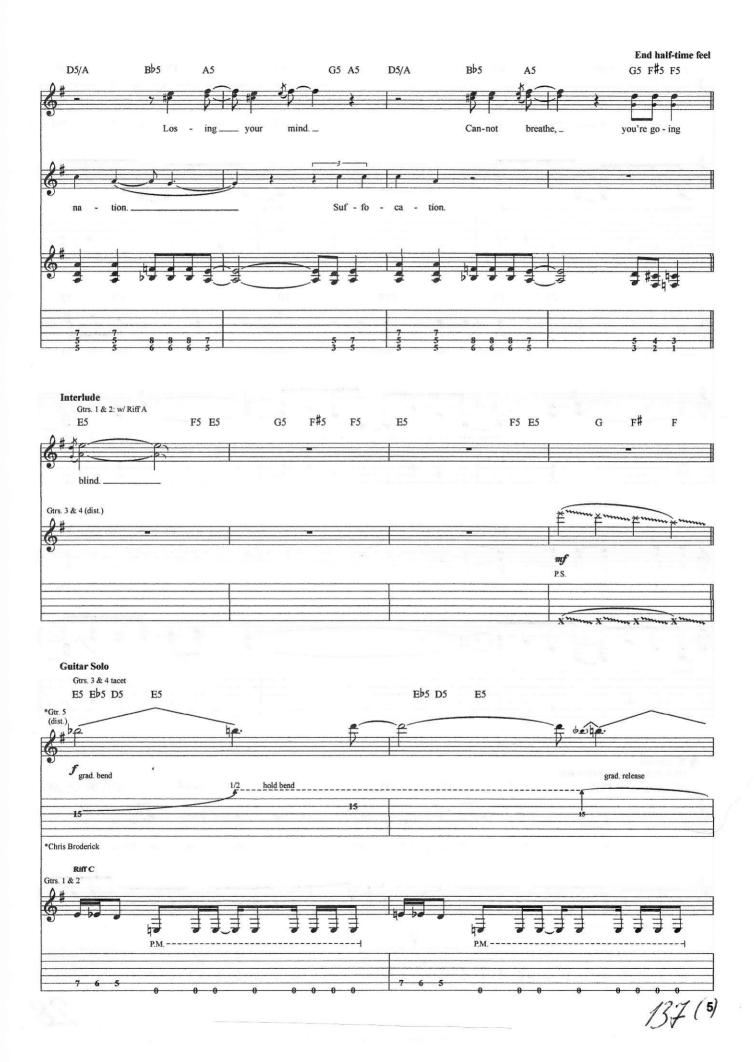


134(2)





136 (4)

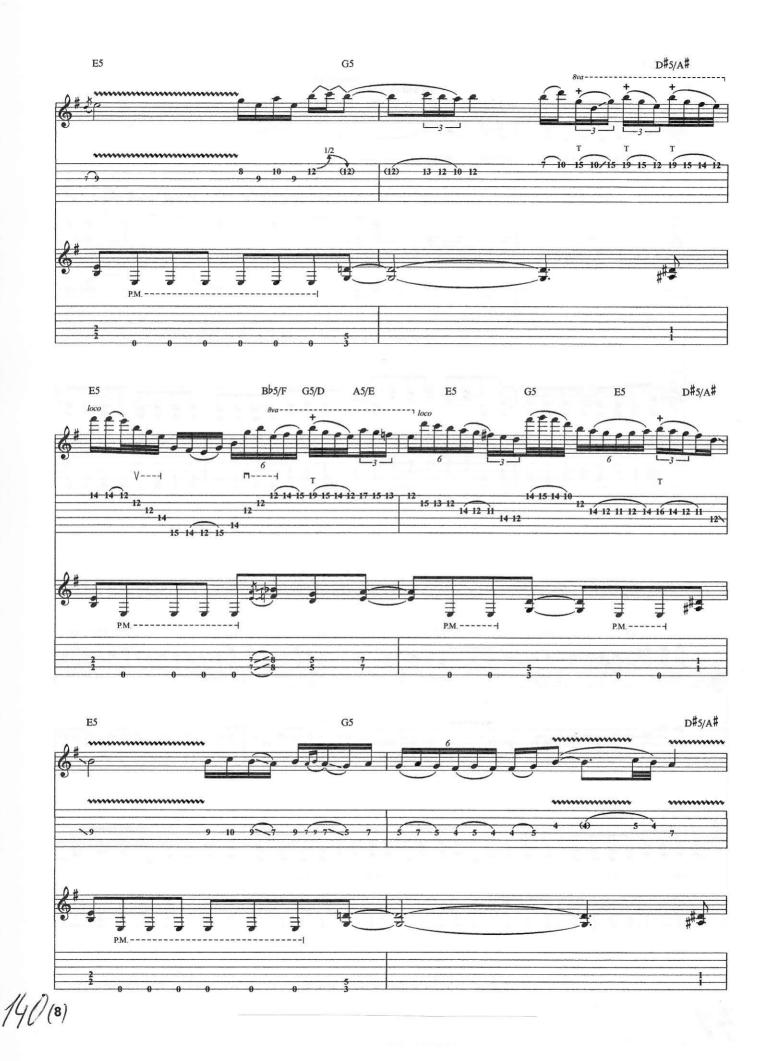




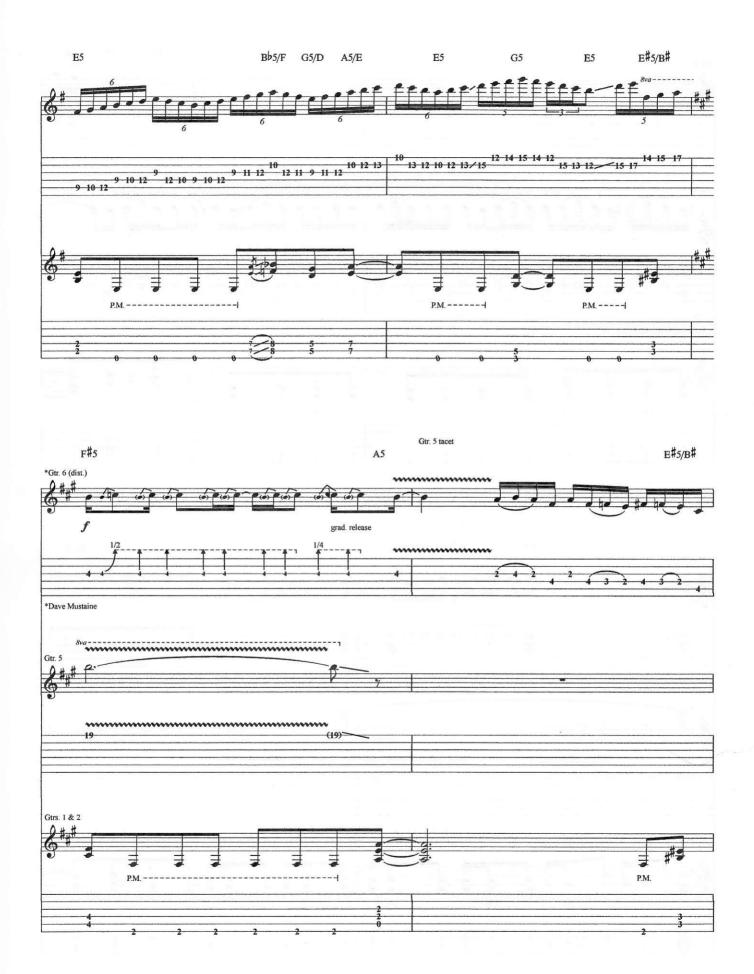
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www.nykurs.ru

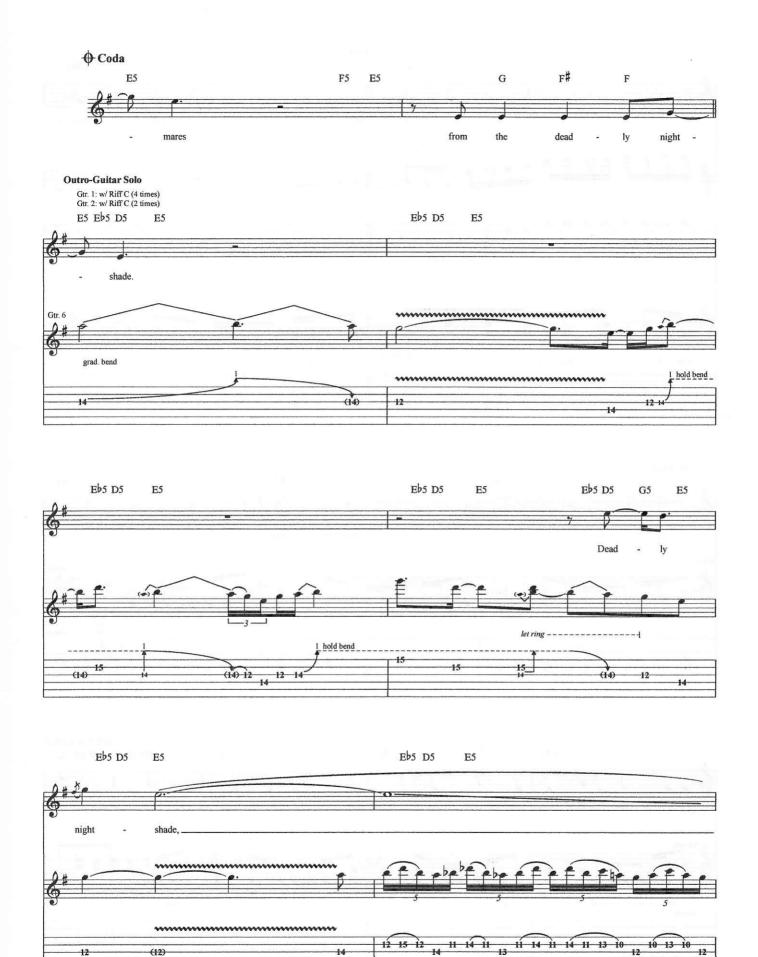




www.exkurs.ru









Night

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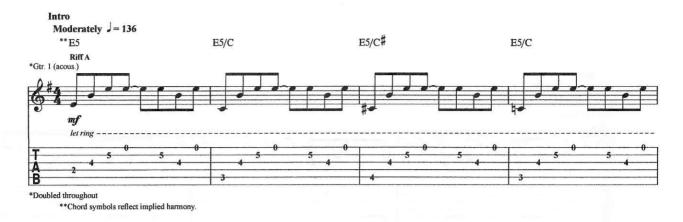
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144 (12)

from Megadeth - Th1rt3en

13

Words and Music by Dave Mustaine and John Karkazis











148 (4)





150(6)





152(8)





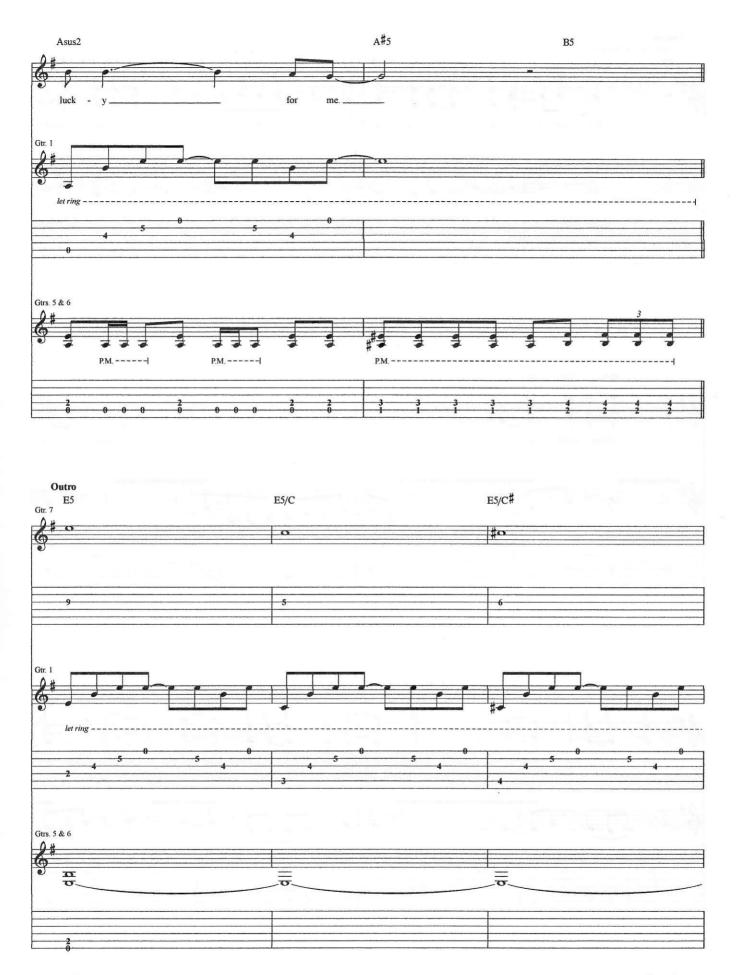
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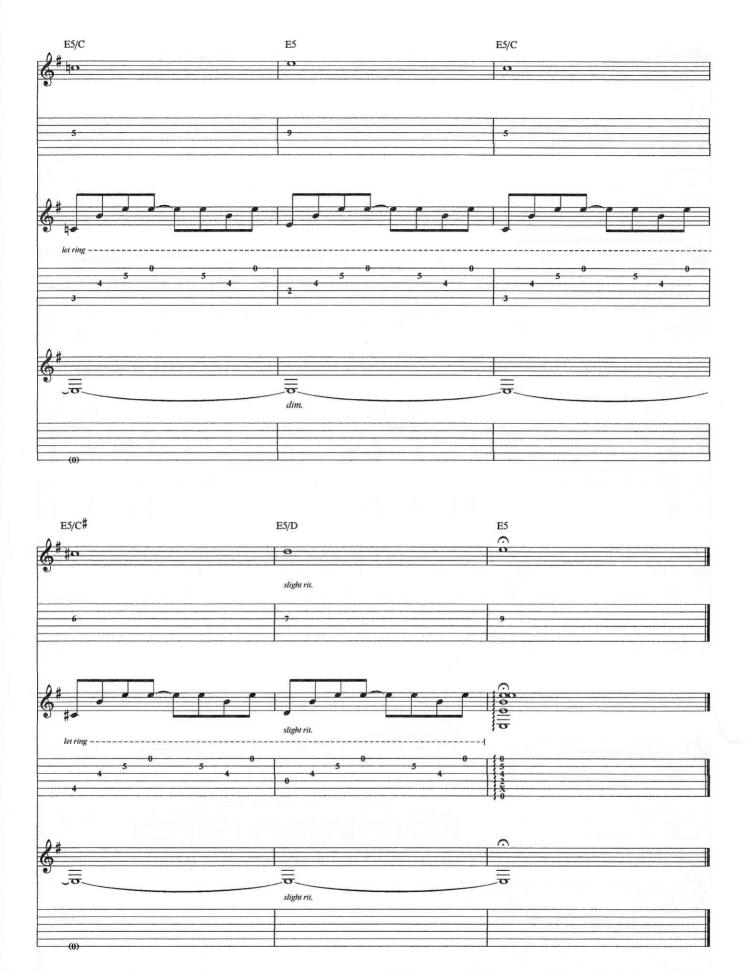




156 (12)

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158(14)

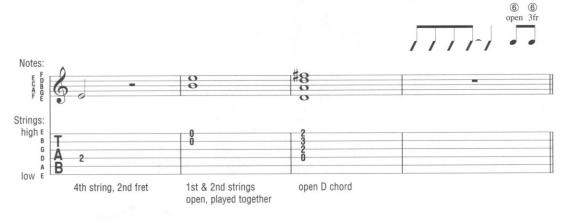
GUITAR NOTATION LEGEND

Guitar music can be notated three different ways: on a musical staff, in tablature, and in rhythm slashes.

RHYTHM SLASHES are written above the staff. Strum chords in the rhythm indicated. Use the chord diagrams found at the top of the first page of the transcription for the appropriate chord voicings. Round noteheads indicate single notes.

THE MUSICAL STAFF shows pitches and rhythms and is divided by bar lines into measures. Pitches are named after the first seven letters of the alphabet.

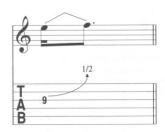
TABLATURE graphically represents the guitar fingerboard. Each horizontal line represents a string, and each number represents a fret.



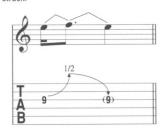
D

Definitions for Special Guitar Notation

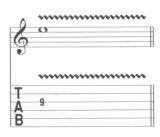
HALF-STEP BEND: Strike the note and bend up 1/2 step.



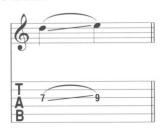
BEND AND RELEASE: Strike the note and bend up as indicated, then release back to the original note. Only the first note is struck.



VIBRATO: The string is vibrated by rapidly bending and releasing the note with the fretting hand.



LEGATO SLIDE: Strike the first note and then slide the same fret-hand finger up or down to the second note. The second note is not struck.



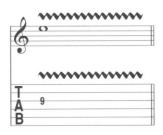
WHOLE-STEP BEND: Strike the note and bend up one step.



PRE-BEND: Bend the note as indicated, then strike it.



WIDE VIBRATO: The pitch is varied to a greater degree by vibrating with the fretting hand.



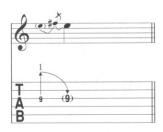
SHIFT SLIDE: Same as legato slide, except the second note is struck.



GRACE NOTE BEND: Strike the note and immediately bend up as indicated.



PRE-BEND AND RELEASE: Bend the note as indicated. Strike it and release the bend back to the original note.



HAMMER-ON: Strike the first (lower) note with one finger, then sound the higher note (on the same string) with another finger by fretting it without picking.



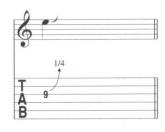
TRILL: Very rapidly alternate between the notes indicated by continuously hammering on and pulling off.



SLIGHT (MICROTONE) BEND: Strike the note and bend up 1/4 step.

D

E G



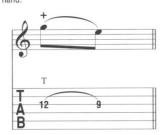
UNISON BEND: Strike the two notes simultaneously and bend the lower note up to the pitch of the higher.



PULL-OFF: Place both fingers on the notes to be sounded. Strike the first note and without picking, pull the finger off to sound the second (lower) note.



TAPPING: Hammer ("tap") the fret indicated with the pick-hand index or middle finger and pull off to the note fretted by the fret hand.



NATURAL HARMONIC: Strike the note while the fret-hand lightly touches the string directly over the fret indicated.



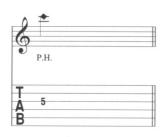
MUFFLED STRINGS: A percussive sound is produced by laying the fret hand across the string(s) without depressing, and striking them with the pick hand.



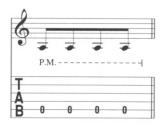
ARPEGGIATE: Play the notes of the chord indicated by quickly rolling them from bottom to top.



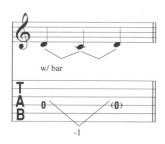
PINCH HARMONIC: The note is fretted normally and a harmonic is produced by adding the edge of the thumb or the tip of the index finger of the pick hand to the normal pick attack



PALM MUTING: The note is partially muted by the pick hand lightly touching the string(s) just before the bridge.



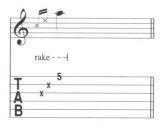
VIBRATO BAR DIVE AND RETURN: The pitch of the note or chord is dropped a specified number of steps (in rhythm), then returned to the original pitch.



HARP HARMONIC: The note is fretted normally and a harmonic is produced by gently resting the pick hand's index finger directly above the indicated fret (in parentheses) while the pick hand's thumb or pick assists by plucking the appropriate string.



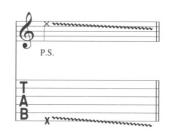
RAKE: Drag the pick across the strings indicated with a single motion.



VIBRATO BAR SCOOP: Depress the bar just before striking the note, then quickly release the bar.



PICK SCRAPE: The edge of the pick is rubbed down (or up) the string, producing a scratchy sound.



TREMOLO PICKING: The note is picked as rapidly and continuously as possible.



VIBRATO BAR DIP: Strike the note and then immediately drop a specified number of steps, then release back to the original pitch.



Additional Musical Definitions



Accentuate note (play it louder).

(accent)

· Accentuate note with great intensity.



· Play the note short.

Downstroke

· Upstroke

D.S. al Coda

. Go back to the sign (%), then play until the

D.C. al Fine

Go back to the beginning of the song and play until the measure marked "Fine" (end). Rhy. Fig.

Riff

Fill

Rhy. Fill

tacet

· Label used to recall a recurring accompaniment pattern (usually chordal).

· Label used to recall composed, melodic lines (usually single notes) which recur.

· Label used to identify a brief melodic figure which is to be inserted into the arrangement.

· A chordal version of a Fill.

Instrument is silent (drops out).

measure marked "To Coda," then skip to

the section labelled "Coda."

· Repeat measures between signs.

When a repeated section has different endings, play the first ending only the first time and the second ending only the second time.

NOTE: Tablature numbers in parentheses mean:

- 1. The note is being sustained over a system (note in standard notation is tied), or
- 2. The note is sustained, but a new articulation (such as a hammer-on, pull-off, slide or vibrato) begins, or
- 3. The note is a barely audible "ghost" note (note in standard notation is also in parentheses).